

## Enumeration for MSO Queries on Trees via Circuits

Antoine Amarilli ${ }^{1}$ Pierre Bourhis ${ }^{2}$, Louis Jachiet ${ }^{2}$, Stefan Mengel ${ }^{3}$, Matthias Niewerth ${ }^{4}$

July 14, 2019
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## Circuits pour l'énumération de MSO sur des arbres

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## Query evaluation

The main database problem is query evaluation

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Data D: what we know

? Query Q: question asked about the data
(i) Result: all results of the query $Q$ on the data $D$

Measure of efficiency: computational complexity:

- Combined complexity: $D$ and $Q$ are inputs
- Data complexity: $Q$ is fixed, $D$ is the input


## Structured data: trees

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- Important special case: text


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- Several kinds of data are structured as a tree (HTML pages, XML, folder hierarchies...)
- Important special case: text
- On this kind of data, we can use more efficient query evaluation techniques
- Natural query language: monadic second-order logic (MSO)
- Very expressive
- Corresponds to tree automata
- Data complexity is in linear time


## Query evaluation on trees

Data: a tree $T$ where nodes have a color from an alphabet $\bigcirc \bigcirc \bigcirc$


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$\cdot x \rightarrow y$ means " $x$ is the parent of $y$ "
"Is there both a pink and a blue node?"
$\exists x$ y $P_{\bigcirc}(x) \wedge P_{\circ}(y)$


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1 Result: YES/NO indicating if the tree $T$ satisfies the query $Q$

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- Easy solution: the naive algorithm that tests all pairs
$\rightarrow$ We need a new definition of complexity


## Idea: Enumeration algorithms

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View (previous 20 | next 20) (20 | 50 | 100 | 250 | 500)

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View (previous 20 | next 20) (20 | 50 | $100|250| 500)$
$\rightarrow$ Formalization: enumeration algorithms

Input

## Formalizing an enumeration algorithm



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Results

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This was already known, so what's new?

- Modular proof based on a notion of set circuits
- Tractable in combined complexity for $Q$ given as an automaton
- Efficiently update the preprocessing when the tree changes


## Structure of the talk

- Building a set circuit: given a tree $T$ and automaton $A$, we can build a set circuit $C$ that represents the results


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## Structure of the talk

- Building a set circuit: given a tree $T$ and automaton $A$, we can build a set circuit $C$ that represents the results
- Enumeration on set circuits: given a set circuit $C$, we can enumerate efficiently the results that it captures (under some assumptions on $C$ )
- New stuff:
- Tractability in the automaton and application to text
- Efficient updates of the index


## Building a set circuit

## Monadic second-order logic (MSO)



- $P_{\bigcirc}(x)$ means " $x$ is blue"; also $P_{\bigcirc}(x), P_{\bigcirc}(x)$
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- $\exists x$ y $P_{\bigcirc}(x) \wedge P_{\bigcirc}(y)$ means "There is both a pink and a blue node"
- Monadic second-order logic (MSO): adds quantifiers over sets
- $\exists S \forall x S(x)$ means "there is a set $S$ containing every element $x$ "
- Can express transitive closure $x \rightarrow^{*} y$, i.e., "x is an ancestor of $y$ "
- $\forall x P_{\bigcirc}(x) \Rightarrow \exists y P_{\bigcirc}(y) \wedge x \rightarrow^{*} y$ means "There is a blue node below every pink node"


## Tree automata

Tree alphabet:
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## Boolean MSO query evaluation via automata

## Theorem [Thatcher and Wright, 1968]

MSO and tree automata have the same expressive power on trees
$\rightarrow$ Given a Boolean MSO query, we can compute a tree automaton that accepts precisely the trees on which the query holds

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## Corollary

Evaluating a Boolean MSO query on a tree is in linear time in the tree

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## A small hack for non-Boolean queries

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"What are the pairs of a pink and blue node?"

(2)Query: A non Bootean MSO Q(x) formuta A Boolean MSO formula $Q^{\prime}$
"Are the two selected
nodes pink and blue?"

Result: All the a-such that Q(a) holds
All the ways $\nu$ to color $T$ such that $Q^{\prime}$ holds on $\nu(T)$
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$\rightarrow$ The results that we want to enumerate are all valuations of $T$ that make $A$ accept

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Set circuit for automaton $A$ on uncertain tree $T$ :

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- $\times$ are all decomposable: The inputs are independent (= no variable $x$ has a path to two
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- We started from our input tree $T$ and query $Q$
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Given a d-DNNF set circuit C, we can enumerate its captured sets with preprocessing linear in $|C|$ and delay linear in each set
$\rightarrow$ This is a generic result (does not talk about MSO or trees)
$\rightarrow$ Any problems whose solutions can be coded as a d-DNNF can be efficiently enumerated via this method

## Enumeration proof overview

Preprocessing phase:

set circuit

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Indexed
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- Problem: if $S(g)=\emptyset$ we waste time
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- compute bottom-up if $S(g)=\emptyset$
- then get rid of the gate

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- collapse $x$-chains with fan-in 1
$\rightarrow$ Now, traversing a $\times$-gate ensures that we make progress: it splits the sets non-trivially


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- Solution: Determinism ensures we have a multitree (we cannot have the pattern at the right)
- Custom constant-delay reachability index for multitrees
- For MSO query evaluation: upwards-deterministic circuit
 so we have a tree: simpler constant-memory index


## Summary of results

We have shown:

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So we have re-proved:

## Theorem [Bagan, 2006, Kazana and Segoufin, 2013]

For any fixed MSO query $Q$, given a tree $T$, we can preprocess $T$ in linear time in $T$ and then enumerate each result in linear time in the result

Application to text and combined complexity

## Problem statement: Pattern matching in texts

```
Data: a text \(T\)
Antoine Amarilli Description Name Antoine Amarilli. Handle: a3nm. Identity Born 1990-02-07. French national. Appearance as of 2017. Auth OpenPGP. OpenId. Bitcoin. Contact Email and XMPP a3nm@a3nm.net Affiliation Associate professor of computer science (office C201-4) in the DIG team of Télécom ParisTech, 46 rue Barrault, F-75634 Paris Cedex 13, France. Studies PhD in computer science awarded by Télécom ParisTech on March 14, 2016. Former student of the École normale supérieure. test@example.com More Résumé Location Other sites Blogging: a3nm.net/blog Git: a3nm.net/git ...
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Goal:

- be very efficient in $T$ (constant-delay)
- be reasonably efficient in $P$ (polynomial-time)


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## Theorem [Florenzano et al., 2018]

We can enumerate all matches of a regular expression pattern on a tree with linear preprocessing and constant delay
$\rightarrow$ The resulting set circuit is a binary decision diagram, i.e., each $\times$-gate has only one input which is not a variable

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We have shown linear preprocessing and constant delay in the data; but what about the query?

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We can enumerate all matches of a nondeterministic tree automaton on a tree with

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## Corollary

Given a regular expression pattern $P$ and text $T$, we can enumerate all matches of $P$ on $T$ with the complexity above

## Implementation (ongoing internship by Rémi Dupré)

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- Which application domains need this?
- Are there good benchmarks?


## Handling updates

## Updates



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$\rightarrow$ Can we do better?


## Results on dynamic trees

All these results are on data complexity in $T$ (for a fixed pattern):

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## Summary and open problems

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Given a deterministic tree automaton $A$ and a tree $T$, we can build in $O(|A| \times|T|)$ a d-DNNF set circuit capturing the results of $A$ on $T$.

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Open problems:

- Implementation use cases?
- Lower bounds?
- Enumeration with order?
- Memory usage?
- Connection to tuple testing?
- Generic indexes?


## References i

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## Hack: adding tree nodes to express the variable assignments

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- This can be done in linear time in the input tree


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$\rightarrow$ Now, the results are all ways to color the special nodes red and make the Boolean query true


## Lower Bound

## Existential Marked Ancestor Queries

Given: Tree $t$ with some marked nodes
Query: Does node $v$ have a marked ancestor?
Updates: Mark or unmark a node
Theorem

$$
t_{\text {query }} \in \Omega\left(\frac{\log (n)}{\log \left(t_{\text {update }} \log (n)\right)}\right)
$$

## Lower Bound

## Reduction to Query Enumeration

Fixed Query Q: Return all special nodes with a marked ancestor For every marked ancestor query $\mathbf{v}$ :

1. Mark node v special
2. Enumerate $Q$ and return "yes", iff $Q$ produces some result
3. Mark vas non-special again

## Theorem

$$
\max \left(t_{\text {delay }}, t_{\text {update }}\right) \quad \in \quad \Omega\left(\frac{\log (n)}{\log \log (n)}\right)
$$

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