

Efficient Enumeration Algorithms via Circuits

Antoine Amarilli

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Télécom Paris

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Structure of the talk:

• Preliminaries and problem statement

- Intensional query evaluation: given a query Q and a database D
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Structure of the talk:

- Preliminaries and problem statement
- Efficient enumeration for d-DNNF set circuits
- Applications: Using enumeration on circuits for **query evaluation**

Dramatis Personae



Antoine Amarilli







Florent Capelli



Louis Jachiet



Stefan Mengel



Mikaël Monet



Martín Muñoz



Matthias Niewerth



Cristian Riveros

- Amarilli, A., Bourhis, P., Jachiet, L., and Mengel, S.
 A Circuit-Based Approach to Efficient Enumeration. ICALP 2017.
- Amarilli, A., Bourhis, P., and Mengel, S. Enumeration on Trees under Relabelings. ICDT 2018.
- Amarilli, A., Bourhis, P., Mengel, S., and Niewerth, M.
 Constant-Delay Enumeration for Nondeterministic Document Spanners. ICDT 2019.
- Amarilli, A., Bourhis, P., Mengel, S., and Niewerth, M.
 Enumeration on Trees with Tractable Combined Complexity and Efficient Updates. PODS 2019.
- Amarilli, A., Bourhis, P., Mengel, S., and Niewerth, M.
 Constant-Delay Enumeration for Nondeterministic Document Spanners. TODS 2020.
- Amarilli, A., Jachiet, L., Muñoz, M., and Riveros, C.
 Efficient Enumeration for Annotated Grammars. PODS 2022.
- Amarilli, A., Bourhis, P., Capelli, F., Monet, M.
 Ranked Enumeration for MSO on Trees via Knowledge Compilation. Under review.

Preliminaries



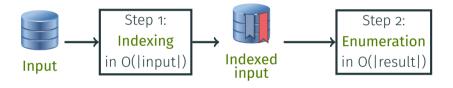
Input



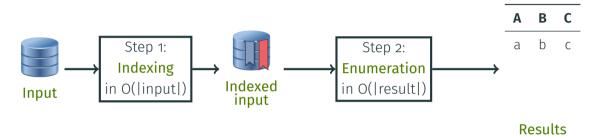
Enumeration algorithms

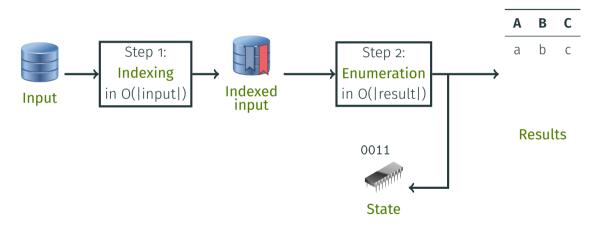


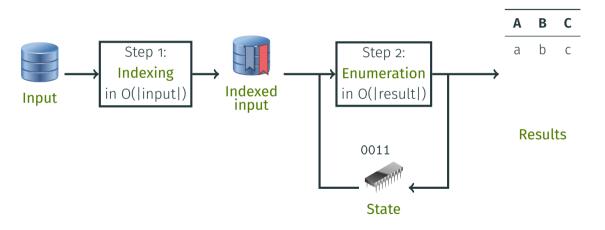
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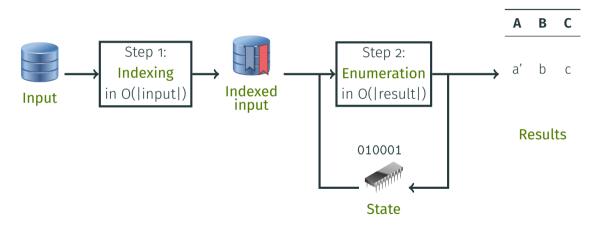


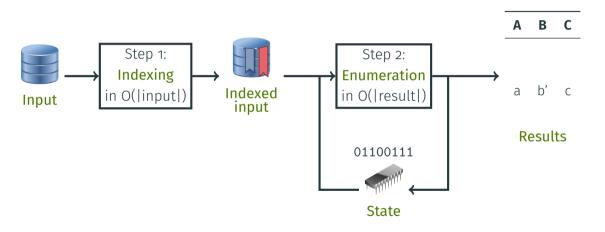
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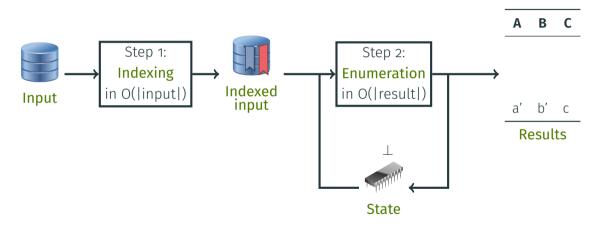




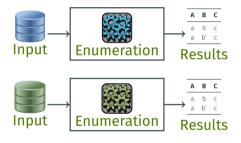


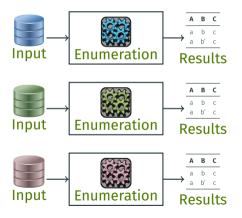






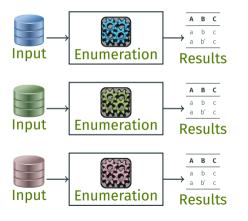






(see Guy and YooJung's talks, Boot camp)

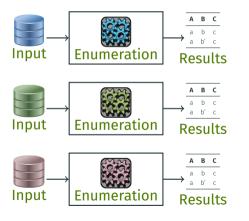
WITHOUT knowledge compilation:

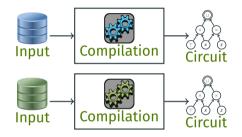




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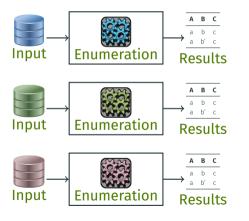
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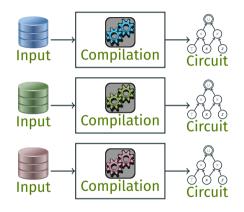




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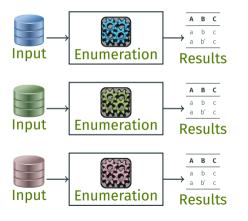
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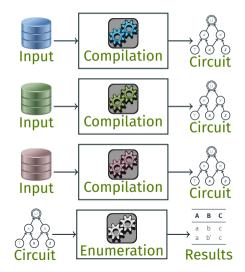


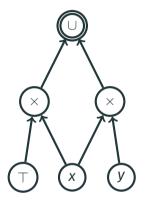


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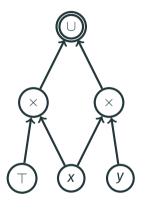
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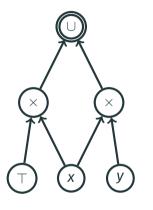




• Directed acyclic graph of **gates**



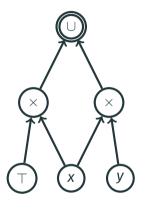
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• Directed acyclic graph of gates

(x)

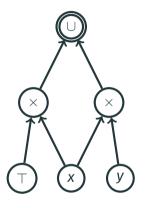
- Output gate:
- Variable gates:



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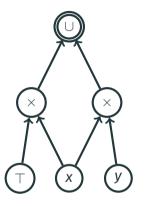
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- Output gate:
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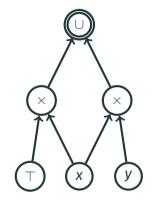


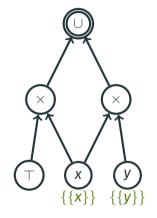
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Factorized database fans may find these eerily familiar

Semantics of set circuits

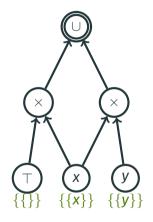
Every gate *g* captures a set *S*(*g*) of sets (called assignments)



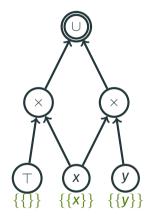


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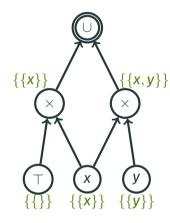
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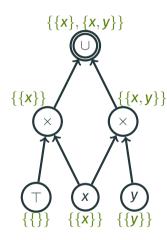
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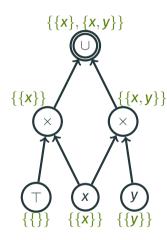
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- ×-gate with children g_1, g_2 :
 - $S(g) := \{s_1 \cup s_2 \mid s_1 \in S(g_1), s_2 \in S(g_2)\}$



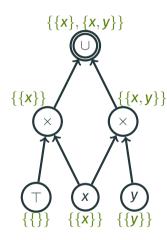
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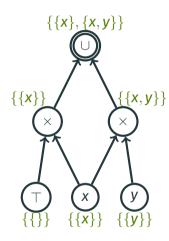
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Arithmetic circuit aficionados may see a connection Semiring supporters may have recognized Why[X]



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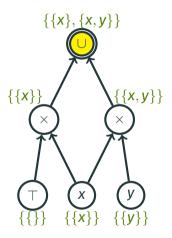
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d-DNNF set circuit:

- are all **deterministic**:
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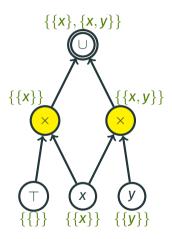
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d-DNNF set circuit:

- (U) are all **deterministic**:
- The inputs are **disjoint**
- (= no assignment is captured by two inputs)
 - are all **decomposable**:
- The inputs are **independent**
- (= no variable **x** has a path to two different inputs)



Theorem (A., Bourhis, Jachiet, Mengel, ICALP'17)

Given a **d-DNNF set circuit C**, we can enumerate its **captured assignments** with preprocessing **linear in** |**C**| and delay **linear in each assignment**

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But where do set circuits come from?

• **Directly** when doing intensional query evaluation (see later)

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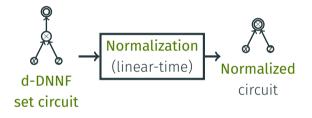
- **Directly** when doing intensional query evaluation (see later)
- From Boolean circuits: you can obtain a d-DNNF set circuit:
 - From a **d-DNNF**, in **quadratic time** (smoothing)
 - From a **d-SDNNF**, in **linear time** when allowing special gates (implicit smoothing)

Proof techniques

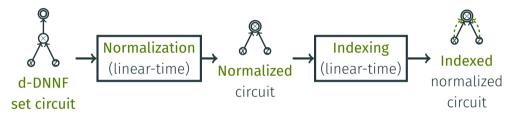
Preprocessing phase:

d-DNNF set circuit

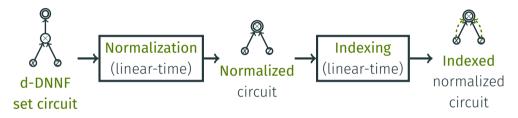
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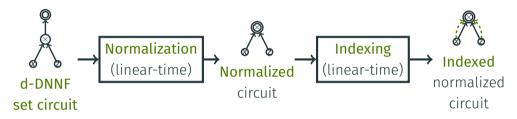


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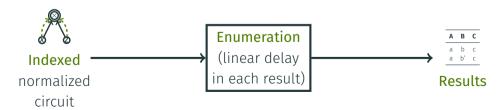


Indexed normalized circuit

Preprocessing phase:



Enumeration phase:



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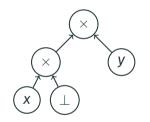


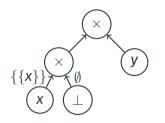
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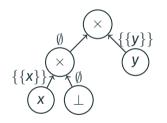
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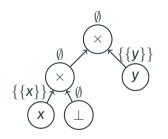
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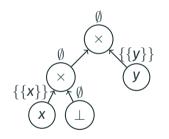
Decomposability: no duplicates



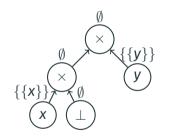






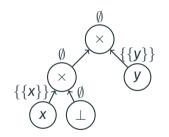


• **Problem:** if $S(g) = \emptyset$ we waste time

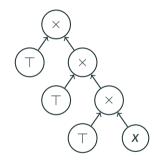


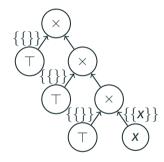
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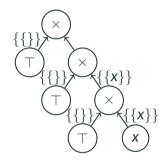
Normalization: handling \emptyset

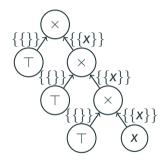


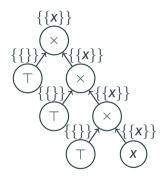
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 - compute **bottom-up** if $S(g) = \emptyset$
 - \cdot then get rid of the gate

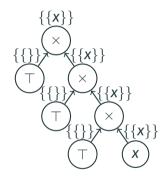




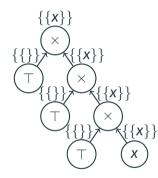




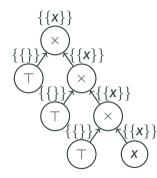




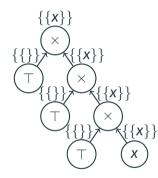
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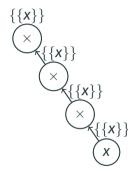
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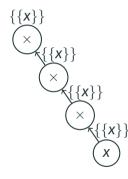
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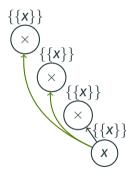
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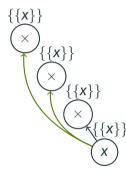
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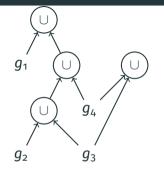


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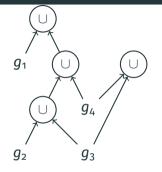


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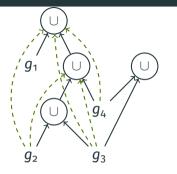
 \rightarrow Now, when traversing a \times -gate we make progress: non-trivial split of each set



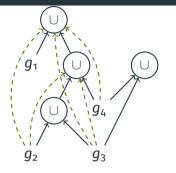
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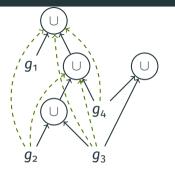
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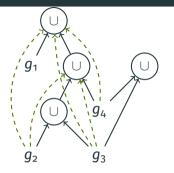
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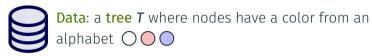
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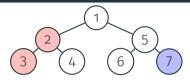
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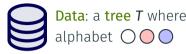
Applications

Application 1: MSO query evaluation on trees





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Data: a tree T where nodes have a color from an



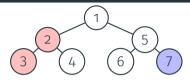
- $\cdot P_{\odot}(x)$ means "x is blue"
- $\cdot x \rightarrow y$ means "x is the parent of y"

5 3

"Find the pairs of a pink node and a blue node?" $Q(x, y) := P_{\odot}(x) \wedge P_{\odot}(y)$

Application 1: MSO query evaluation on trees





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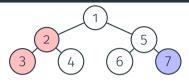
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Data complexity: Measure efficiency as a function of T (the query Q is fixed)

We can enumerate the answers of MSO queries on trees with **linear-time preprocessing** and **constant delay**.

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We can prove this with our methods:

Theorem (A., Bourhis, Jachiet, Mengel, ICALP'17)

For any bottom-up deterministic **tree automaton A** and input **tree T**, we can build a **d-DNNF set circuit** capturing the results of **A** on **T** in $O(|A| \times |T|)$

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- Same result for leaf **insertion/deletion** (A., Bourhis, Mengel, Niewerth, PODS'19) up to **fixing a buggy result** [Niewerth, 2018]



Data: a text T

Antoine Amarilli Description Name Antoine Amarilli. Handle: a3nm. Identity Born 1990-02-07. French national. Appearance as of 2017. Auth OpenPGP. OpenId. Bitcoin. Contact Email and XMPP a3nm@a3nm.net Affiliation Associate professor of computer science (office C201-4) in the DIG team of Télécom ParisTech, 46 rue Barrault, F-75634 Paris Cedex 13, France. Studies PhD in computer science awarded by Télécom ParisTech on March 14, 2016. Former student of the École normale supérieure. test@example.com More Résumé Location Other sites Blogging: a3nm.net/blog Git: a3nm.net/git ...



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Output: the list of **substrings** of **T** that match **P**:

 $[186, 200\rangle$, $[483, 500\rangle$, ...



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Goal:

- be very efficient in T (constant-delay)
- be reasonably efficient in P (polynomial-time)

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We can enumerate all matches of an input **nondeterministic automaton with captures** on an input **text** with

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- ightarrow Generalizes to trees with polynomial dependency in the tree automaton



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long elt, prev, elt2, prev2=-1; int ret = fscamf(fi, "%ld%ld", &elt, &prev); if (ret != 2) { fprintf(stderr, "Bad offsets after position %ld in index!\n", pi); exit(1);



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- **Quadratic** and **linear** preprocessing for **subclasses** (rigid grammars, deterministic pushdown annotators)

- Using **enumerable compact sets**, a fully-persistent version of enumerable d-DNNFs:
 - For **visibly pushdown transducers** on **nested documents** in a streaming setting [Muñoz and Riveros, 2022]
 - For **annotated automata** on **SLP-compressed documents**, with updates [Muñoz and Riveros, 2023]

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- Can also be used to enumerate **homomorphisms between structures** [Berkholz and Vinall-Smeeth, 2023]

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- For MSO queries, ranked enumeration is possible with logarithmic delay:
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 - $\cdot\,$ (Very) high-level idea: use one **priority queue** for each gate
- For **CQs**, results for **ranked access**: [Tziavelis et al., 2022], [Deep et al., 2022], [Carmeli et al., 2023]
 - Also: see Florent's talk

Conclusion

- We can enumerate the captured assignments of d-DNNF set circuits
 - $\rightarrow\,$ with preprocessing linear in the d-DNNF
 - \rightarrow in delay **linear** in each assignment
 - ightarrow in **constant** delay for constant Hamming weight
- $\rightarrow\,$ Applies to MSO enumeration on words and trees
- \rightarrow Applies to enumerate of the matches of **annotated context-free grammars** (with more expensive preprocessing)
- $\rightarrow~\mbox{Can}$ be used for other applications
- \rightarrow In particular: incremental maintenance under updates, ranked enumeration, etc.

Questions for future work

- What about **negation gates**?
- What can we do without **determinism**? (enumeration for DNNF?)
- Connect results on **updates** to finer bounds on **incremental maintenance** (A., Jachiet, Paperman, ICALP'21)
- Enumerate satisfying assignments via edits on previous results (A., Monet, STACS'23) to achieve constant delay even on linear-sized assignments
- For MSO queries: understand better the connection between **automata classes** and **circuit classes** (e.g., alternating automata, two-way automata...)
- More broadly, following the **intensional approach** for enumeration: classify enumeration tasks depending on the **circuit class** to which they can be compiled?

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Thanks for your attention!

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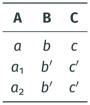
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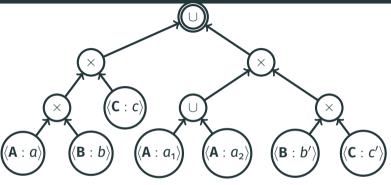
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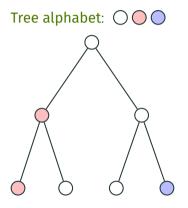
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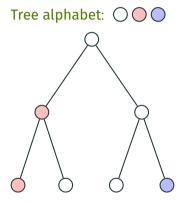
Set circuits vs factorized representations



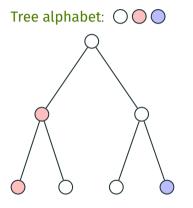


- Set circuits can be seen as factorized representations
 - ightarrow Not necessarily well-typed, height and/or assignment size may be non-constant
- Determinism: unions are disjoint
- Decomposability: no duplicate attribute names in products
- Structuredness: always the same decomposition of the attributes

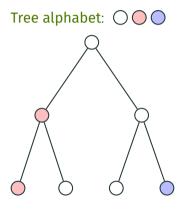




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Tree alphabet: OOO

- Bottom-up deterministic tree automaton
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$$\begin{array}{c} \bigwedge^{P} & \bigwedge^{\top} & \bigwedge^{\perp} \\ P & \bot & P & B & \bot & \bot \end{array}$$

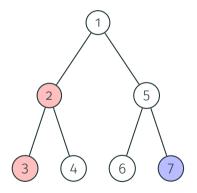
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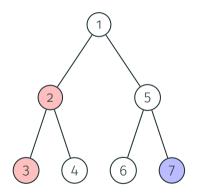
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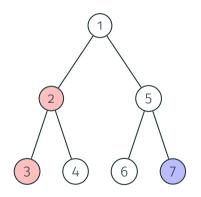


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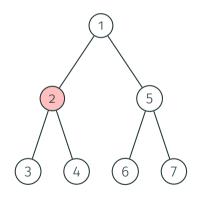
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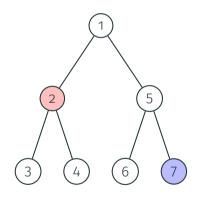
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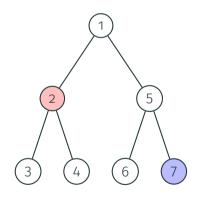
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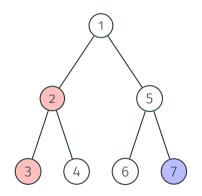
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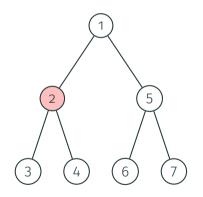


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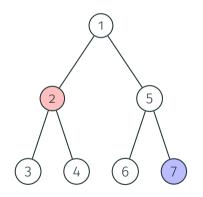


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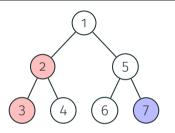


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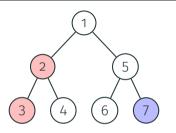
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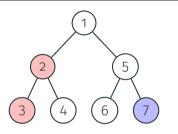
Set circuit:

- Tree automaton A, uncertain tree T, circuit C
- Variable gates of C: nodes of T



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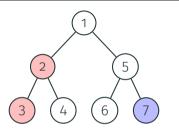
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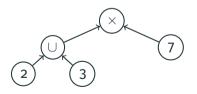
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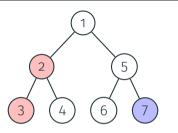


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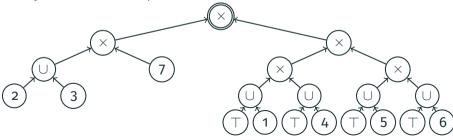




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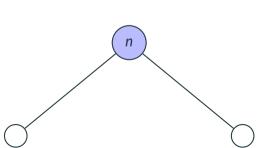
For any bottom-up deterministic **tree automaton A** and input **tree T**, we can build a **d-DNNF set circuit** of **A** on **T** in $O(|A| \times |T|)$

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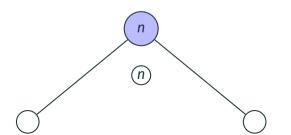
Ρ



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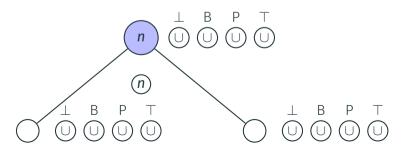
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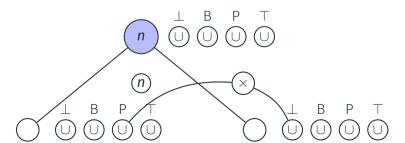
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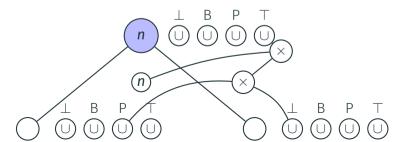
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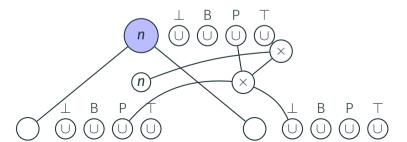
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 $Q(X_1,X_2):P_{\bigcirc}(x)\wedge P_{\bigcirc}(y)$

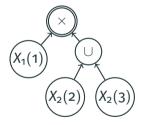
Data:	Result	Results:	
	X_1	(2	
2 3	1 1	2 3	

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Data:	Resu	Results:	
	<i>X</i> ₁	Х2	
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Provenance circuit:



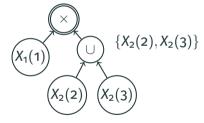
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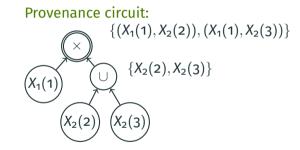
 $\begin{array}{c|c}
 Results: \\
 \hline
 X_1 & X_2 \\
 \hline
 1 & 2 \\
 1 & 3
 \end{array}$

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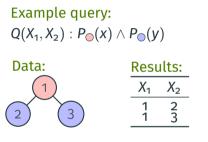


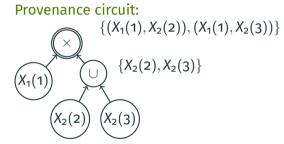
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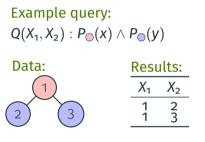


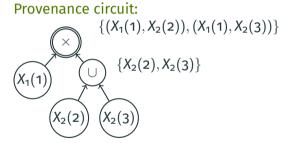


Theorem [Bagan, 2006, Kazana and Segoufin, 2013]

We can enumerate the answers of MSO queries on trees with linear-time preprocessing and constant delay.

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Semi-open question: what about memory usage?