



Query Evaluation on Probabilistic Data

A Story of Dichotomies

Antoine Amarilli

May 19, 2020

Télécom Paris

Table of contents

Introduction and problem statement

Existing results

More general queries: Dichotomy on homomorphism-closed queries

More restricted instances: Words, trees and bounded treewidth

More restricted instances: Unweighted instances

Conclusion and open problems

Uncertain data management

Relational databases manage **data**, represented here as a **labeled graph**

Uncertain data management

Relational databases manage **data**, represented here as a **labeled graph**

WorksAt

Antoine	Télécom Paris
Antoine	Paris Sud
Benny	Paris Sud
Benny	Technion
Ismail	U. Oxford

Uncertain data management

Relational databases manage **data**, represented here as a **labeled graph**

WorksAt

Antoine	Télécom Paris
Antoine	Paris Sud
Benny	Paris Sud
Benny	Technion
Ismail	U. Oxford

MemberOf

Télécom Paris	ParisTech
Télécom Paris	IP Paris
Paris Sud	IP Paris
Paris Sud	Paris-Saclay
Technion	CESAER

Uncertain data management

Relational databases manage **data**, represented here as a **labeled graph**

WorksAt	
Antoine	Télécom Paris
Antoine	Paris Sud
Benny	Paris Sud
Benny	Technion
Ismail	U. Oxford

MemberOf	
Télécom Paris	ParisTech
Télécom Paris	IP Paris
Paris Sud	IP Paris
Paris Sud	Paris-Saclay
Technion	CESAER

A.	Télécom Paris	ParisTech
	Paris Sud	IP Paris
B.		
	Technion	Paris-Saclay
i.	U. Oxford	CESAER

Uncertain data management

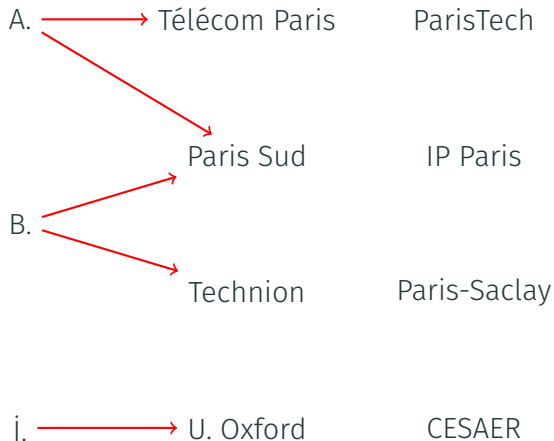
Relational databases manage **data**, represented here as a **labeled graph**

WorksAt

Antoine	Télécom Paris
Antoine	Paris Sud
Benny	Paris Sud
Benny	Technion
İsmail	U. Oxford

MemberOf

Télécom Paris	ParisTech
Télécom Paris	IP Paris
Paris Sud	IP Paris
Paris Sud	Paris-Saclay
Technion	CESAER



Uncertain data management

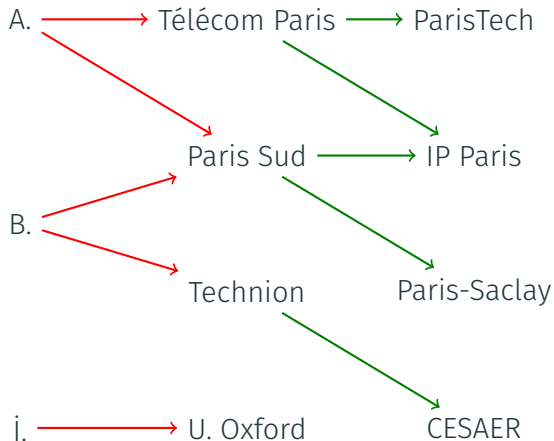
Relational databases manage **data**, represented here as a **labeled graph**

WorksAt

Antoine	Télécom Paris
Antoine	Paris Sud
Benny	Paris Sud
Benny	Technion
İsmail	U. Oxford

MemberOf

Télécom Paris	ParisTech
Télécom Paris	IP Paris
Paris Sud	IP Paris
Paris Sud	Paris-Saclay
Technion	CESAER



Uncertain data management

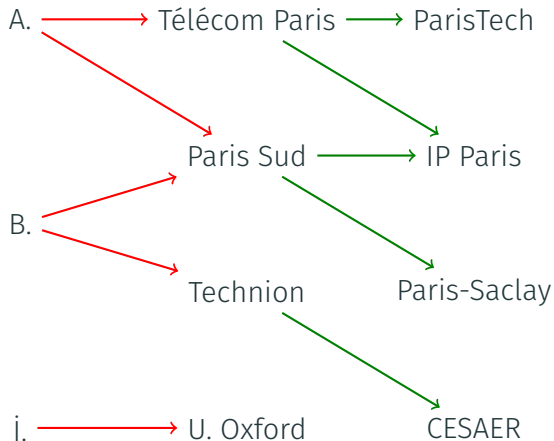
Relational databases manage **data**, represented here as a **labeled graph**

WorksAt

Antoine	Télécom Paris
Antoine	Paris Sud
Benny	Paris Sud
Benny	Technion
Ismail	U. Oxford

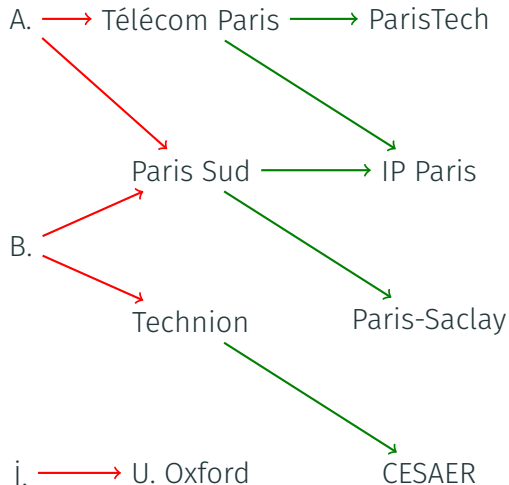
MemberOf

Télécom Paris	ParisTech
Télécom Paris	IP Paris
Paris Sud	IP Paris
Paris Sud	Paris-Saclay
Technion	CESAER



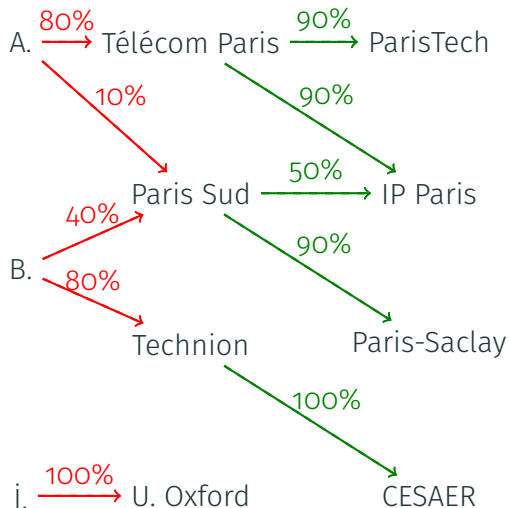
→ **Problem:** we are not **certain** about the true state of the data

Uncertain data model



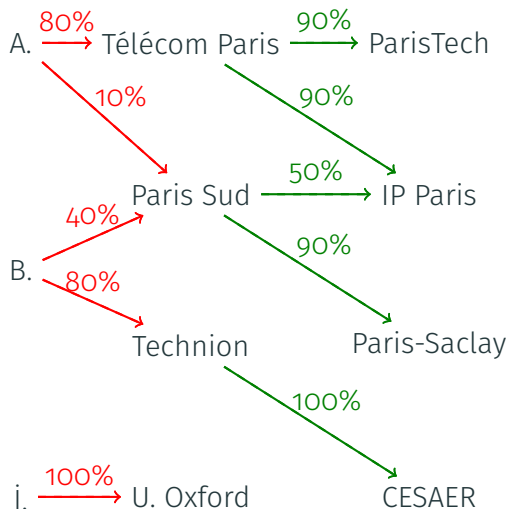
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**

Uncertain data model



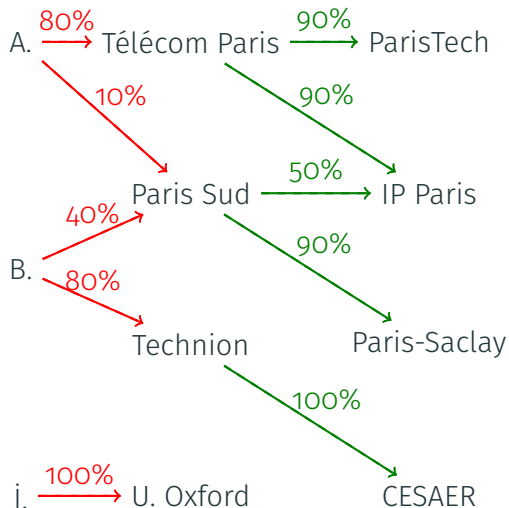
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**

Uncertain data model



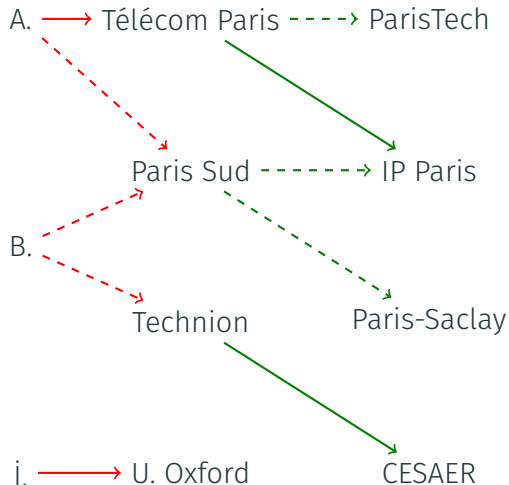
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**

Uncertain data model



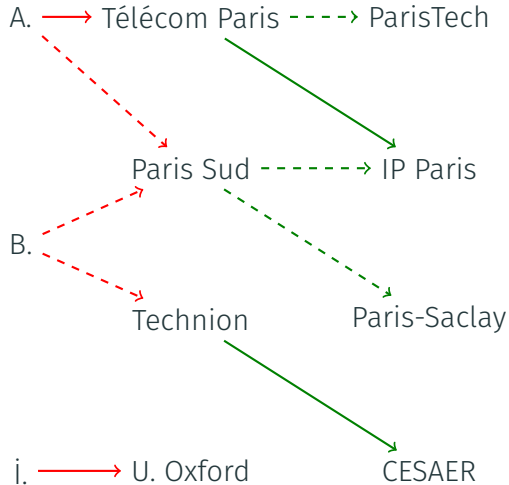
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**
- **Possible world W** : subset of facts

Uncertain data model



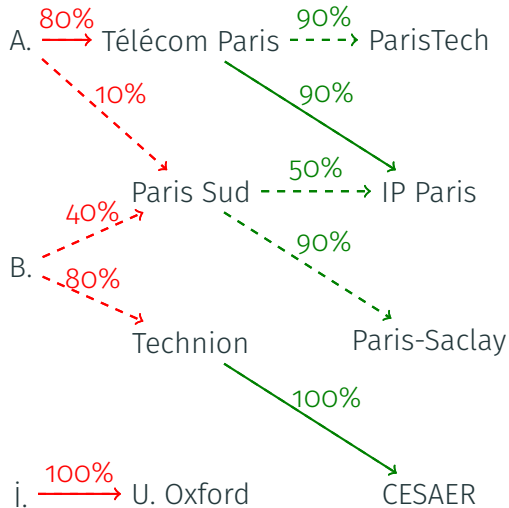
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**
- **Possible world W** : subset of facts

Uncertain data model



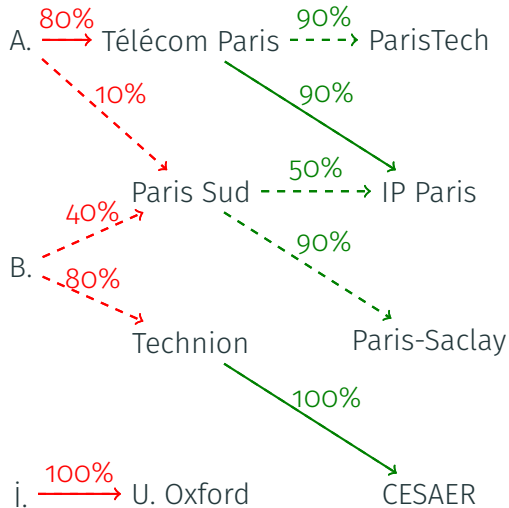
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**
- **Possible world W** : subset of facts
- What is the **probability** of this possible world?

Uncertain data model



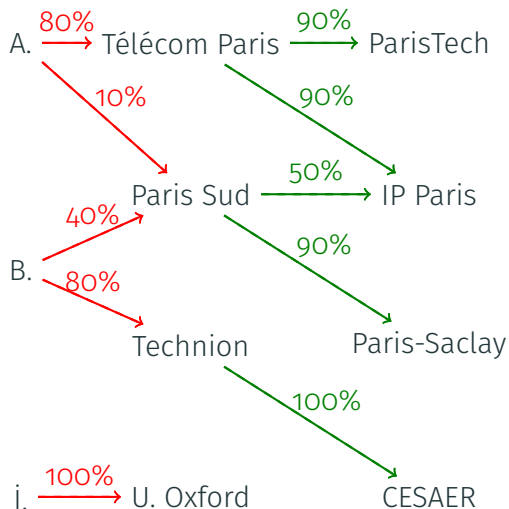
- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**
- Possible world W** : subset of facts
- What is the **probability** of this possible world?

Uncertain data model



- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**
- **Possible world W** : subset of facts
- What is the **probability** of this possible world? **0.03%**

Uncertain data model



- Uncertain data model: **TID**, for **tuple-independent database**
- Each fact (edge) carries a **probability**
- Each fact exists with its given **probability**
- All facts are **independent**
- Possible world W** : subset of facts
- What is the **probability** of this possible world? **0.03%**

$$\Pr(W) = \left(\prod_{F \in W} \Pr(F) \right) \times \left(\prod_{F \notin W} (1 - \Pr(F)) \right)$$

Queries

A central task in databases is to **evaluate queries**

A central task in databases is to **evaluate queries**

- **Query:** maps a graph (**without probabilities**) to YES/NO

Queries

A central task in databases is to **evaluate queries**

- **Query:** maps a graph (**without probabilities**) to YES/NO
- **Conjunctive query** (CQ): can I find a match of a **pattern**?
 - e.g., $\exists x y z \quad x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$

A central task in databases is to **evaluate queries**

- **Query:** maps a graph (**without probabilities**) to YES/NO
- **Conjunctive query** (CQ): can I find a match of a **pattern**?
 - e.g., $\exists x y z \quad x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
 - We want a **homomorphism** from the pattern to the graph (not necessarily **injective**)
 - Formally: an **existentially quantified conjunction of atoms (edges)**

A central task in databases is to **evaluate queries**

- **Query:** maps a graph (**without probabilities**) to YES/NO
- **Conjunctive query** (CQ): can I find a match of a **pattern**?
 - e.g., $\exists x y z \quad x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
 - We want a **homomorphism** from the pattern to the graph (not necessarily **injective**)
 - Formally: an **existentially quantified conjunction of atoms (edges)**
- **Union of conjunctive queries** (UCQ): can I find a match of **some pattern**?
 - e.g., $(\exists x y z \quad x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z) \vee (\exists x y z w \quad x \xrightarrow{\text{red}} y \quad z \xrightarrow{\text{blue}} w)$

A central task in databases is to **evaluate queries**

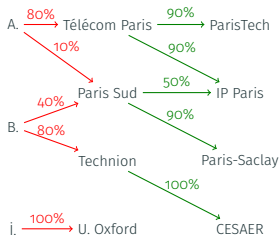
- **Query**: maps a graph (**without probabilities**) to YES/NO
- **Conjunctive query** (CQ): can I find a match of a **pattern**?
 - e.g., $\exists x y z \quad x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
 - We want a **homomorphism** from the pattern to the graph (not necessarily **injective**)
 - Formally: an **existentially quantified conjunction of atoms (edges)**
- **Union of conjunctive queries** (UCQ): can I find a match of **some pattern**?
 - e.g., $(\exists x y z \quad x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z) \vee (\exists x y z w \quad x \xrightarrow{\text{red}} y \quad z \xrightarrow{\text{blue}} w)$
 - Formally: a **finite disjunction** of CQs

Problem statement: Probabilistic query evaluation (PQE)

- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$

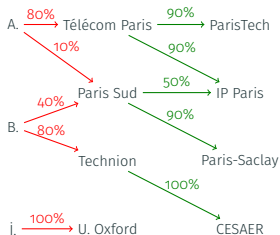
Problem statement: Probabilistic query evaluation (PQE)

- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



Problem statement: Probabilistic query evaluation (PQE)

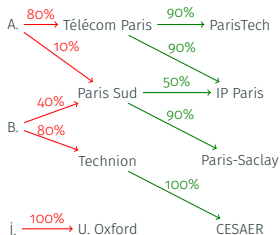
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:

Problem statement: Probabilistic query evaluation (PQE)

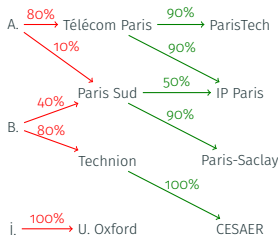
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true

Problem statement: Probabilistic query evaluation (PQE)

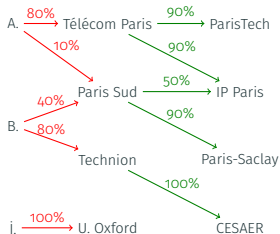
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)

Problem statement: Probabilistic query evaluation (PQE)

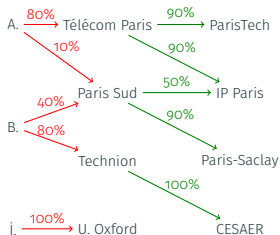
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME):

Problem statement: Probabilistic query evaluation (PQE)

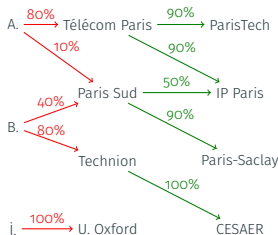
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition:** the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): 1 –

Problem statement: Probabilistic query evaluation (PQE)

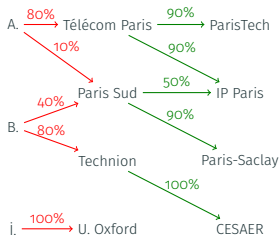
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times$

Problem statement: Probabilistic query evaluation (PQE)

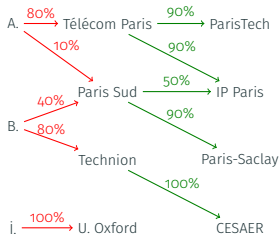
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 -$

Problem statement: Probabilistic query evaluation (PQE)

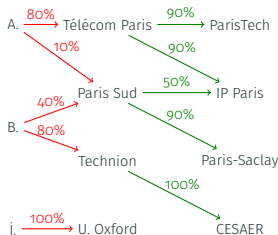
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition:** the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 - ($
 $($

Problem statement: Probabilistic query evaluation (PQE)

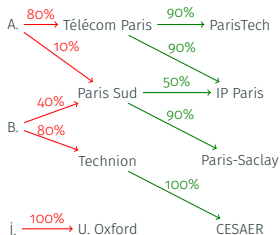
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 - (1 - \dots) \times \dots)$

Problem statement: Probabilistic query evaluation (PQE)

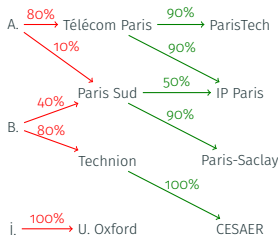
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 - (1 - (1 - 10\%) \times (1 - 40\%))) \times$
()

Problem statement: Probabilistic query evaluation (PQE)

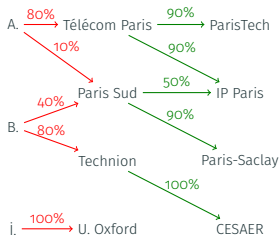
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 - (1 - (1 - 10\%) \times (1 - 40\%))) \times (1 - (1 - 50\%) \times (1 - 90\%))$

Problem statement: Probabilistic query evaluation (PQE)

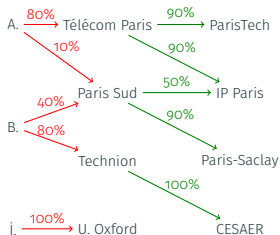
- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 - (1 - (1 - 10\%) \times (1 - 40\%))) \times (1 - (1 - 50\%) \times (1 - 90\%))) \times (1 - 80\% \times (1 - (1 - 90\%) \times (1 - 90\%)))$,

Problem statement: Probabilistic query evaluation (PQE)

- We **fix** a query Q , for instance the CQ: $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$
- The **input** is a TID D :



- The **output** is the **total probability** of the worlds which satisfy the query:
 - Formally: $\sum_{W \subseteq D, W \models Q} \Pr(W)$
 - **Intuition**: the **probability** that the query is true
- We can always compute the probability in exponential time (go over all possibilities)
- Here we can do better (in PTIME): $1 - (1 - 80\%) \times (1 - (1 - (1 - 10\%) \times (1 - 40\%))) \times (1 - (1 - 50\%) \times (1 - 90\%))) \times (1 - 80\% \times (1 - (1 - 90\%) \times (1 - 90\%)))$, i.e., **97.65792%**

Research goal: Understanding the complexity of PQE

What is the complexity of $PQE(Q)$ depending on the query Q ?

Research goal: Understanding the complexity of PQE

What is the complexity of $PQE(Q)$ depending on the query Q ?

→ Note that we study **data complexity**, i.e., Q is **fixed** and the input is the **data**

Research goal: Understanding the complexity of PQE

What is the complexity of $\text{PQE}(Q)$ depending on the query Q ?

→ Note that we study **data complexity**, i.e., Q is **fixed** and the input is the **data**

In this talk: several dichotomies on the PQE problem:

Research goal: Understanding the complexity of PQE

What is the complexity of $\text{PQE}(Q)$ depending on the query Q ?

→ Note that we study **data complexity**, i.e., Q is **fixed** and the input is the **data**

In this talk: several dichotomies on the PQE problem:

- **Existing results:**
 - $\text{PQE}(Q)$ is in $\#P$ for any UCQ Q and is **$\#P$ -hard** for some CQs
 - **Dichotomy** by Dalvi and Suciu: $\text{PQE}(Q)$ for a UCQ Q is either **$\#P$ -hard** or **P TIME**

Research goal: Understanding the complexity of PQE

What is the complexity of $\text{PQE}(Q)$ depending on the query Q ?

→ Note that we study **data complexity**, i.e., Q is **fixed** and the input is the **data**

In this talk: several dichotomies on the PQE problem:

- **Existing results:**
 - $\text{PQE}(Q)$ is in $\#P$ for any UCQ Q and is **$\#P$ -hard** for some CQs
 - **Dichotomy** by Dalvi and Suciu: $\text{PQE}(Q)$ for a UCQ Q is either **$\#P$ -hard** or **PTIME**
- **More general queries:** dichotomy on **homomorphism-closed queries**
 - $\text{PQE}(Q)$ is **$\#P$ -hard** for all homomorphism-closed queries not equivalent to a safe UCQ

Research goal: Understanding the complexity of PQE

What is the complexity of $\text{PQE}(Q)$ depending on the query Q ?

→ Note that we study **data complexity**, i.e., Q is **fixed** and the input is the **data**

In this talk: several dichotomies on the PQE problem:

- **Existing results:**
 - $\text{PQE}(Q)$ is in $\#P$ for any UCQ Q and is **$\#P$ -hard** for some CQs
 - **Dichotomy** by Dalvi and Suciu: $\text{PQE}(Q)$ for a UCQ Q is either **$\#P$ -hard** or **PTIME**
- **More general queries:** dichotomy on **homomorphism-closed queries**
 - $\text{PQE}(Q)$ is **$\#P$ -hard** for all homomorphism-closed queries not equivalent to a safe UCQ
- **Restricted instances:** $\text{PQE}(Q)$ for MSO queries...
 - Is **in PTIME** if the input data is restricted to have **bounded treewidth**
 - Is **intractable otherwise** under some assumptions

Research goal: Understanding the complexity of PQE

What is the complexity of $\text{PQE}(Q)$ depending on the query Q ?

→ Note that we study **data complexity**, i.e., Q is **fixed** and the input is the **data**

In this talk: several dichotomies on the PQE problem:

- **Existing results:**
 - $\text{PQE}(Q)$ is in $\#P$ for any UCQ Q and is **$\#P$ -hard** for some CQs
 - **Dichotomy** by Dalvi and Suciu: $\text{PQE}(Q)$ for a UCQ Q is either **$\#P$ -hard** or **PTIME**
- **More general queries:** dichotomy on **homomorphism-closed queries**
 - $\text{PQE}(Q)$ is **$\#P$ -hard** for all homomorphism-closed queries not equivalent to a safe UCQ
- **Restricted instances:** $\text{PQE}(Q)$ for MSO queries...
 - Is **in PTIME** if the input data is restricted to have **bounded treewidth**
 - Is **intractable otherwise** under some assumptions
- **Restricted instances:** if all probabilities are **50%** then the complexity is the same

Table of contents

Introduction and problem statement

Existing results

More general queries: Dichotomy on homomorphism-closed queries

More restricted instances: Words, trees and bounded treewidth

More restricted instances: Unweighted instances

Conclusion and open problems

Basic complexity results

- Whenever we can **evaluate Q in PTIME**, then $PQE(Q)$ is in **#P**

Basic complexity results

- Whenever we can **evaluate Q in PTIME**, then $PQE(Q)$ is in **#P**
 - **#P**: counting class of problems expressible as the **number of accepting paths** of a nondeterministic polynomial-time Turing Machine
 - Nondeterministically guess a possible world, then test the query
 - In particular, $PQE(Q)$ is in **#P** for any **UCQ Q**

Basic complexity results

- Whenever we can **evaluate Q in PTIME**, then $PQE(Q)$ is in **#P**
 - **#P**: counting class of problems expressible as the **number of accepting paths** of a nondeterministic polynomial-time Turing Machine
 - Nondeterministically guess a possible world, then test the query
 - In particular, $PQE(Q)$ is in **#P** for any **UCQ Q**
- For some queries Q , the task $PQE(Q)$ is in **PTIME**

Basic complexity results

- Whenever we can **evaluate Q in PTIME**, then $PQE(Q)$ is in **#P**
 - **#P**: counting class of problems expressible as the **number of accepting paths** of a nondeterministic polynomial-time Turing Machine
 - Nondeterministically guess a possible world, then test the query
 - In particular, $PQE(Q)$ is in **#P** for any **UCQ Q**
- For some queries Q , the task $PQE(Q)$ is in **PTIME**
 - e.g., single-atom CQs
 - e.g., $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z$

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ Q :

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q: x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m
 - **2-DNF**: disjunction of clauses like $X_i \wedge Y_j$

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m
 - **2-DNF**: disjunction of clauses like $X_i \wedge Y_j$
- Example: $\phi : (X_1 \wedge Y_1) \vee (X_1 \wedge Y_2) \vee (X_2 \wedge Y_2) \vee (X_3 \wedge Y_1) \vee (X_3 \wedge Y_2)$

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m
 - **2-DNF**: disjunction of clauses like $X_i \wedge Y_j$
- Example: $\phi : (X_1 \wedge Y_1) \vee (X_1 \wedge Y_2) \vee (X_2 \wedge Y_2) \vee (X_3 \wedge Y_1) \vee (X_3 \wedge Y_2)$

$$a'_1 \xrightarrow{1/2} a_1$$

$$a'_2 \xrightarrow{1/2} a_2$$

$$a'_3 \xrightarrow{1/2} a_3$$

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m
 - **2-DNF**: disjunction of clauses like $X_i \wedge Y_j$
- Example: $\phi : (X_1 \wedge Y_1) \vee (X_1 \wedge Y_2) \vee (X_2 \wedge Y_2) \vee (X_3 \wedge Y_1) \vee (X_3 \wedge Y_2)$

$$a'_1 \xrightarrow{1/2} a_1$$

$$b_1 \xrightarrow{1/2} b'_1$$

$$a'_2 \xrightarrow{1/2} a_2$$

$$b_1 \xrightarrow{1/2} b'_1$$

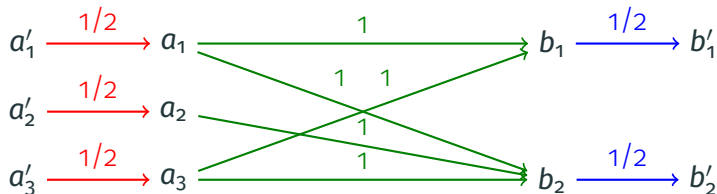
$$a'_3 \xrightarrow{1/2} a_3$$

$$b_2 \xrightarrow{1/2} b'_2$$

PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

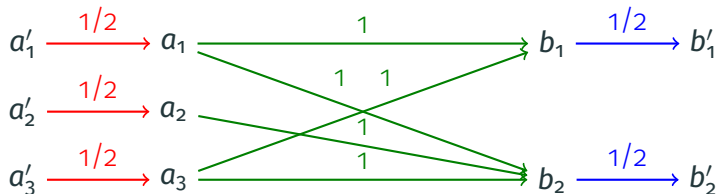
- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m
 - **2-DNF**: disjunction of clauses like $X_i \wedge Y_j$
- Example: $\phi : (X_1 \wedge Y_1) \vee (X_1 \wedge Y_2) \vee (X_2 \wedge Y_2) \vee (X_3 \wedge Y_1) \vee (X_3 \wedge Y_2)$



PQE is sometimes #P-hard

Let us show that $\text{PQE}(Q)$ is **#P-hard** for the CQ $Q : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

- Reduce from the problem of **counting satisfying valuations** of a Boolean formula
 - e.g., given $(x \vee y) \wedge z$, compute that it has **3** satisfying valuations
- This problem is already **#P-hard** for so-called **PP2DNF formulas**:
 - **Positive** (no negation) and **Partitioned variables**: X_1, \dots, X_n and Y_1, \dots, Y_m
 - **2-DNF**: disjunction of clauses like $X_i \wedge Y_j$
- Example: $\phi : (X_1 \wedge Y_1) \vee (X_1 \wedge Y_2) \vee (X_2 \wedge Y_2) \vee (X_3 \wedge Y_1) \vee (X_3 \wedge Y_2)$



Idea: Satisfying valuations of ϕ correspond to **possible worlds** with a **match** of Q

The “small” Dalvi and Suciu dichotomy

- **Self-join-free CQ**: only one edge of each color (no repeated color)

The “small” Dalvi and Suciu dichotomy

- **Self-join-free CQ**: only one edge of each color (no repeated color)

Theorem (Dalvi and Suciu, see Dalvi and Suciu 2007)

Let Q be a self-join-free CQ:

- If Q is a **star**, then $\text{PQE}(Q)$ is in **PTIME**
- Otherwise, $\text{PQE}(Q)$ is **#P-hard**

The “small” Dalvi and Suciu dichotomy

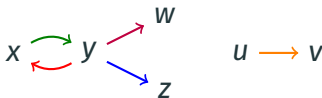
- **Self-join-free CQ**: only one edge of each color (no repeated color)

Theorem (Dalvi and Suciu, see Dalvi and Suciu 2007)

Let Q be a self-join-free CQ:

- If Q is a **star**, then $\text{PQE}(Q)$ is in **PTIME**
- Otherwise, $\text{PQE}(Q)$ is **#P-hard**

- A **star** is a CQ where each connected component has a **separator variable** that occurs in every edge of the component



The “small” Dalvi and Suciu dichotomy

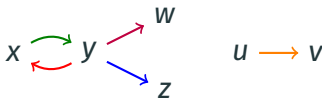
- **Self-join-free CQ**: only one edge of each color (no repeated color)

Theorem (Dalvi and Suciu, see Dalvi and Suciu 2007)

Let Q be a self-join-free CQ:

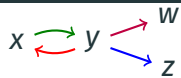
- If Q is a **star**, then $\text{PQE}(Q)$ is in **PTIME**
- Otherwise, $\text{PQE}(Q)$ is **#P-hard**

- A **star** is a CQ where each connected component has a **separator variable** that occurs in every edge of the component



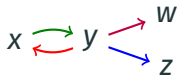
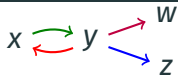
- The dichotomy generalizes to **higher-arity data** (hierarchical queries)

Proving the small dichotomy (upper bound)



How to solve $\text{PQE}(Q)$ for Q a self-join-free star?

Proving the small dichotomy (upper bound)

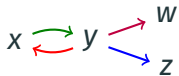
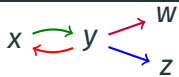


$u \longrightarrow v$

How to solve $\text{PQE}(Q)$ for Q a self-join-free star?

- We consider each connected component separately
- **Independent conjunction** over the connected components

Proving the small dichotomy (upper bound)

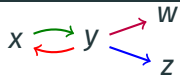


$u \longrightarrow v$

How to solve $\text{PQE}(Q)$ for Q a self-join-free star?

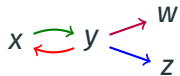
- We consider each connected component separately
→ **Independent conjunction** over the connected components
- We can test all possible values of the **separator variable**
→ **Independent disjunction** over the values of the separator

Proving the small dichotomy (upper bound)



$u \rightarrow v$

How to solve $\text{PQE}(Q)$ for Q a self-join-free star?



- We consider each connected component separately
→ **Independent conjunction** over the connected components

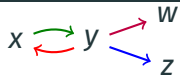


- We can test all possible values of the **separator variable**
→ **Independent disjunction** over the values of the separator



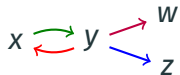
- For every match, we consider every **other variable** separately
→ **Independent conjunction** over the variables

Proving the small dichotomy (upper bound)



$u \rightarrow v$

How to solve $\text{PQE}(Q)$ for Q a self-join-free star?



- We consider each connected component separately
→ **Independent conjunction** over the connected components
- We can test all possible values of the **separator variable**
→ **Independent disjunction** over the values of the separator
- For every match, we consider every **other variable** separately
→ **Independent conjunction** over the variables
- We consider every value for the **other variable**
→ **Independent disjunction** over the possible assignments
→ **Independent conjunction** over the facts

Proving the small dichotomy (lower bound)

Every **non-star** self-join-free CQ contains a pattern essentially like:

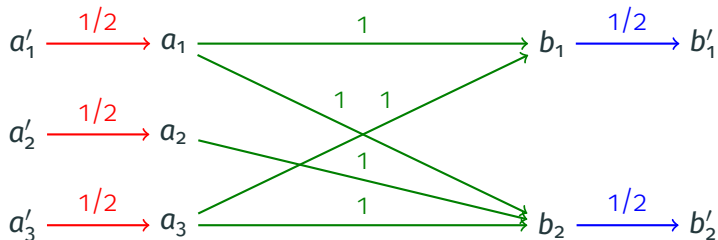


Proving the small dichotomy (lower bound)

Every **non-star** self-join-free CQ contains a pattern essentially like:

$$x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$$

We can use this to reduce from #SAT like before:



The “big” Dalvi and Suciu dichotomy

Full dichotomy on the **unions of conjunctive queries** (UCQs):

Theorem (Dalvi and Suciu 2012)

Let Q be a UCQ:

- If Q is handled by a complicated algorithm $\text{PQE}(Q)$ is in **PTIME**
- Otherwise, $\text{PQE}(Q)$ is **#P-hard**

The “big” Dalvi and Suciu dichotomy

Full dichotomy on the **unions of conjunctive queries** (UCQs):

Theorem (Dalvi and Suciu 2012)

Let Q be a UCQ:

- If Q is handled by a complicated algorithm $PQE(Q)$ is in **PTIME**
- Otherwise, $PQE(Q)$ is **#P-hard**

This result is **far more complicated** (but still generalizes to higher arity)

- **Upper bound:**
 - an algorithm generalizing the previous case with **inclusion-exclusion**
 - many **unpleasant details** (e.g., a ranking transformation)
- **Lower bound:** hardness proof on minimal cases where the algorithm does not work

Table of contents

Introduction and problem statement

Existing results

More general queries: Dichotomy on homomorphism-closed queries

More restricted instances: Words, trees and bounded treewidth

More restricted instances: Unweighted instances

Conclusion and open problems

Going to more general queries

*The case of **UCQs** is settled! but what about **more expressive queries**?*

Going to more general queries

*The case of **UCQs** is settled! but what about **more expressive queries**?*

Going to more general queries

*The case of **UCQs** is settled! but what about **more expressive queries**?*

- Work by Fink and Olteanu 2016 about **negation**
- Some work on **ontology-mediated query answering** (Jung and Lutz 2012)

Going to more general queries

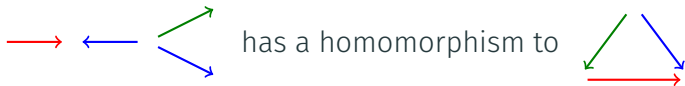
The case of UCQs is settled! but what about more expressive queries?

- Work by Fink and Olteanu 2016 about **negation**
- Some work on **ontology-mediated query answering** (Jung and Lutz 2012)

We study the case of **queries closed under homomorphisms**

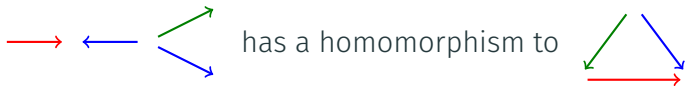
Homomorphism-closed queries

- A **homomorphism** from a graph G to a graph G' maps the vertices of G to those of G' while preserving the edges



Homomorphism-closed queries

- A **homomorphism** from a graph G to a graph G' maps the vertices of G to those of G' while preserving the edges



- Homomorphism-closed query** Q : for any graph G , if G satisfies Q and G has a homomorphism to G' then G' also satisfies Q

Homomorphism-closed queries

- A **homomorphism** from a graph G to a graph G' maps the vertices of G to those of G' while preserving the edges



- Homomorphism-closed query** Q : for any graph G , if G satisfies Q and G has a homomorphism to G' then G' also satisfies Q
- Homomorphism-closed queries include **all CQs**, **all UCQs**, some **recursive queries** like **regular path queries** (RPQs), **Datalog**, etc.

Homomorphism-closed queries

- A **homomorphism** from a graph G to a graph G' maps the vertices of G to those of G' while preserving the edges



- Homomorphism-closed query** Q : for any graph G , if G satisfies Q and G has a homomorphism to G' then G' also satisfies Q
- Homomorphism-closed queries include **all CQs**, **all UCQs**, some **recursive queries** like **regular path queries** (RPQs), **Datalog**, etc.
- Queries with **negations** or **inequalities** are not homomorphism-closed

Homomorphism-closed queries

- A **homomorphism** from a graph G to a graph G' maps the vertices of G to those of G' while preserving the edges



- Homomorphism-closed query** Q : for any graph G , if G satisfies Q and G has a homomorphism to G' then G' also satisfies Q
- Homomorphism-closed queries include **all CQs**, **all UCQs**, some **recursive queries** like **regular path queries** (RPQs), **Datalog**, etc.
- Queries with **negations** or **inequalities** are not homomorphism-closed
- Homomorphism-closed queries can equivalently be seen as **infinite unions of CQs** (corresponding to their models)

Our result

We show:

Theorem (Amarilli and Ceylan 2020)

For any *query* Q closed under homomorphisms:

- Either Q is equivalent to a *tractable UCQ* and $\text{PQE}(Q)$ is in *PTIME*
- In all other cases, $\text{PQE}(Q)$ is *#P-hard*

Our result

We show:

Theorem (Amarilli and Ceylan 2020)

For any *query* Q closed under homomorphisms:

- Either Q is equivalent to a *tractable UCQ* and $\text{PQE}(Q)$ is in *PTIME*
- In all other cases, $\text{PQE}(Q)$ is *#P-hard*

- The same holds for RPQs, Datalog queries, etc.

Our result

We show:

Theorem (Amarilli and Ceylan 2020)

For any *query* Q closed under homomorphisms:

- Either Q is equivalent to a *tractable UCQ* and $\text{PQE}(Q)$ is in *PTIME*
- In all other cases, $\text{PQE}(Q)$ is *#P-hard*

- The same holds for RPQs, Datalog queries, etc.

- Example: the *RPQ* Q : $\text{red} \rightarrow (\text{green} \rightarrow)^* \text{blue} \rightarrow$

Our result

We show:

Theorem (Amarilli and Ceylan 2020)

For any *query* Q closed under homomorphisms:

- Either Q is equivalent to a *tractable UCQ* and $\text{PQE}(Q)$ is in *PTIME*
- In all other cases, $\text{PQE}(Q)$ is *#P-hard*

- The same holds for RPQs, Datalog queries, etc.

- Example: the *RPQ* Q : $\text{red} \rightarrow (\text{green} \rightarrow)^* \text{blue}$

- It is *not equivalent to a UCQ*: infinite disjunction $\text{red} \rightarrow (\text{green} \rightarrow)^i \text{blue}$ for all $i \in \mathbb{N}$

Our result

We show:

Theorem (Amarilli and Ceylan 2020)

For any *query* Q closed under homomorphisms:

- Either Q is equivalent to a *tractable UCQ* and $\text{PQE}(Q)$ is in *PTIME*
- In all other cases, $\text{PQE}(Q)$ is *#P-hard*

- The same holds for RPQs, Datalog queries, etc.

- Example: the *RPQ* Q : $\text{red} \rightarrow (\text{green} \rightarrow)^* \text{blue}$

- It is *not equivalent to a UCQ*: infinite disjunction $\text{red} \rightarrow (\text{green} \rightarrow)^i \text{blue}$ for all $i \in \mathbb{N}$
- Hence, $\text{PQE}(Q)$ is *#P-hard*

Our result

We show:

Theorem (Amarilli and Ceylan 2020)

For any *query* Q closed under homomorphisms:

- Either Q is equivalent to a *tractable UCQ* and $\text{PQE}(Q)$ is in *PTIME*
- In all other cases, $\text{PQE}(Q)$ is *#P-hard*

- The same holds for RPQs, Datalog queries, etc.

- Example: the *RPQ* Q : $\text{red} \rightarrow (\text{green} \rightarrow)^* \text{blue}$

- It is *not equivalent to a UCQ*: infinite disjunction $\text{red} \rightarrow (\text{green} \rightarrow)^i \text{blue}$ for all $i \in \mathbb{N}$
- Hence, $\text{PQE}(Q)$ is *#P-hard*

Basic idea: finding a tight pattern

The challenging part is to show:

Theorem

*For any query Q closed under homomorphisms and **unbounded**, $\text{PQE}(Q)$ is **#P-hard***

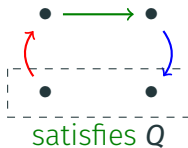
Basic idea: finding a tight pattern

The challenging part is to show:

Theorem

For any query Q closed under homomorphisms and **unbounded**, $\text{PQE}(Q)$ is **#P-hard**

Idea: find a **tight pattern**, i.e., a graph with three distinguished edges $\rightarrow \rightarrow \rightarrow$ such that:



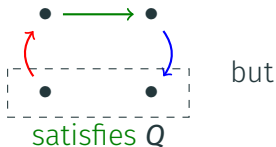
Basic idea: finding a tight pattern

The challenging part is to show:

Theorem

For any query Q closed under homomorphisms and *unbounded*, $\text{PQE}(Q)$ is *#P-hard*

Idea: find a *tight pattern*, i.e., a graph with three distinguished edges $\rightarrow \rightarrow \rightarrow$ such that:



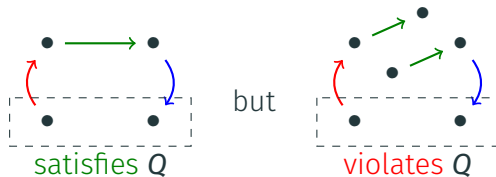
Basic idea: finding a tight pattern

The challenging part is to show:

Theorem

For any query Q closed under homomorphisms and **unbounded**, $\text{PQE}(Q)$ is **#P-hard**

Idea: find a **tight pattern**, i.e., a graph with three distinguished edges $\rightarrow \rightarrow \rightarrow$ such that:



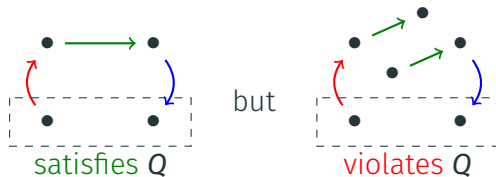
Basic idea: finding a tight pattern

The challenging part is to show:

Theorem

For any query Q closed under homomorphisms and **unbounded**, $\text{PQE}(Q)$ is **#P-hard**

Idea: find a **tight pattern**, i.e., a graph with three distinguished edges $\rightarrow \rightarrow \rightarrow$ such that:

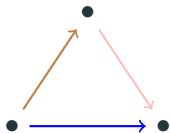


Theorem

Any unbounded query closed under homomorphisms has a tight pattern

Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



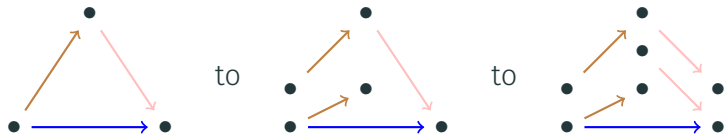
Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



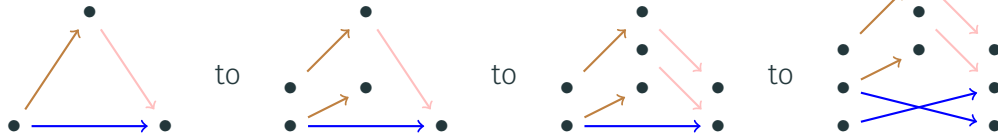
Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



- If Q becomes false at one step, then we have found a **tight pattern**

Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



- If Q becomes false at one step, then we have found a **tight pattern**
- Otherwise, we have found a **contradiction**:
 - The disconnection process **terminates**

Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



- If Q becomes false at one step, then we have found a **tight pattern**
- Otherwise, we have found a **contradiction**:
 - The disconnection process **terminates**
 - At the end of the process, we obtain a **star** D'

Why can we always find tight patterns?

- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



- If Q becomes false at one step, then we have found a **tight pattern**
- Otherwise, we have found a **contradiction**:
 - The disconnection process **terminates**
 - At the end of the process, we obtain a **star** D'
 - It is **homomorphically equivalent** to a constant-sized D'' satisfying Q

Why can we always find tight patterns?

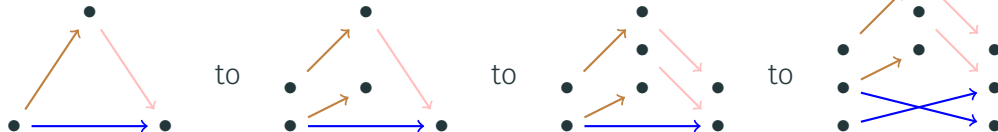
- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



- If Q becomes false at one step, then we have found a **tight pattern**
- Otherwise, we have found a **contradiction**:
 - The disconnection process **terminates**
 - At the end of the process, we obtain a **star** D'
 - It is **homomorphically equivalent** to a constant-sized D'' satisfying Q
 - D'' has a **homomorphism** back to D

Why can we always find tight patterns?

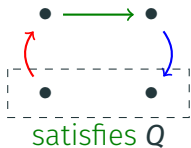
- Unbounded queries have **arbitrarily large** minimal models
- Take a large minimal model D and **disconnect its edges**:



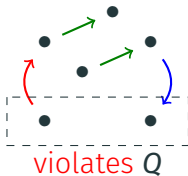
- If Q becomes false at one step, then we have found a **tight pattern**
- Otherwise, we have found a **contradiction**:
 - The disconnection process **terminates**
 - At the end of the process, we obtain a **star** D'
 - It is **homomorphically equivalent** to a constant-sized D'' satisfying Q
 - D'' has a **homomorphism** back to D
 - This contradicts the **minimality** of the large D

Using tight patterns to show hardness of PQE

- Fix the query Q and the **tight pattern**:

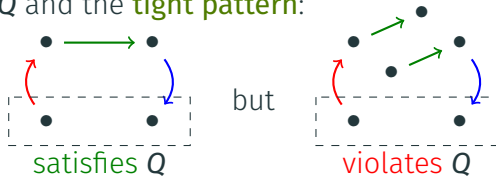


but



Using tight patterns to show hardness of PQE

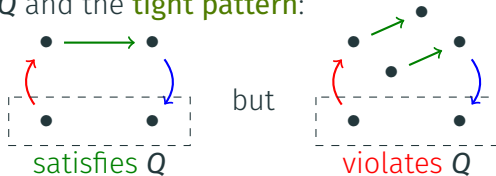
- Fix the query Q and the **tight pattern**:



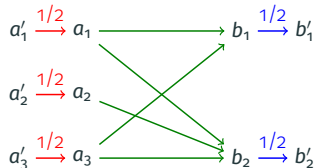
- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

Using tight patterns to show hardness of PQE

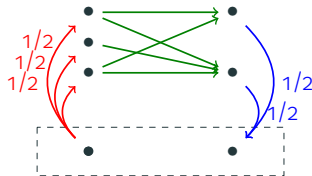
- Fix the query Q and the **tight pattern**:



- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

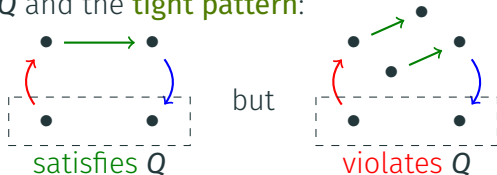


is coded as



Using tight patterns to show hardness of PQE

- Fix the query Q and the **tight pattern**:



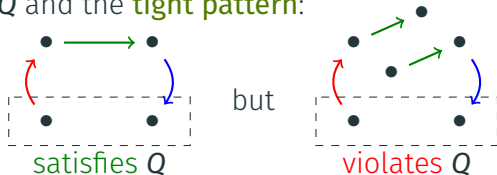
- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$



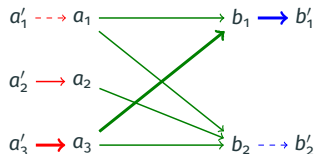
Idea: possible worlds at the **left** have a path that matches Q_0
 iff the corresponding possible world of the TID at the **right** satisfies the query Q ...

Using tight patterns to show hardness of PQE

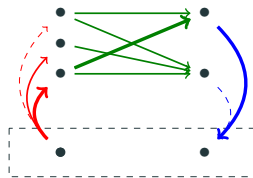
- Fix the query Q and the **tight pattern**:



- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$



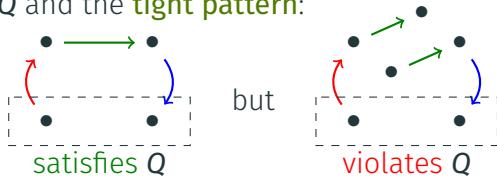
is coded as



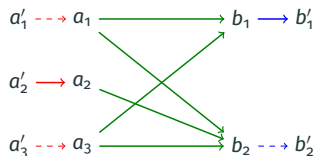
Idea: possible worlds at the **left** have a path that matches Q_0
 iff the corresponding possible world of the TID at the **right** satisfies the query $Q...$

Using tight patterns to show hardness of PQE

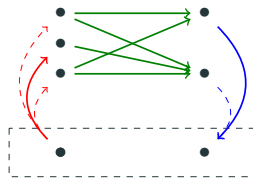
- Fix the query Q and the **tight pattern**:



- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$



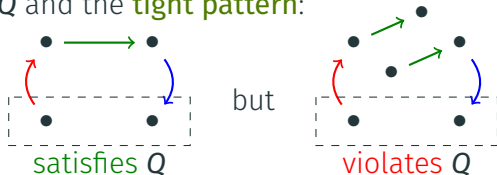
is coded as



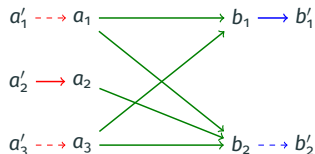
Idea: possible worlds at the **left** have a path that matches Q_0
 iff the corresponding possible world of the TID at the **right** satisfies the query Q ...

Using tight patterns to show hardness of PQE

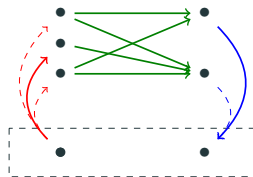
- Fix the query Q and the **tight pattern**:



- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$



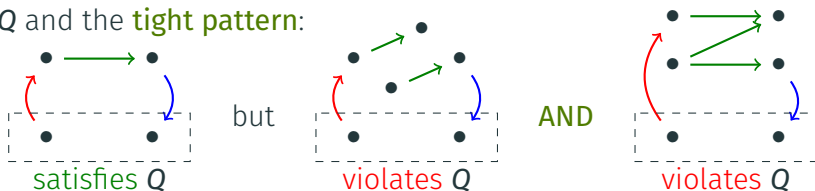
is coded as



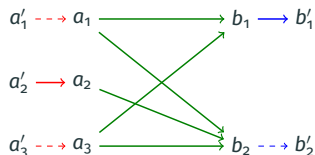
Idea: possible worlds at the **left** have a path that matches Q_0
 iff the corresponding possible world of the TID at the **right** satisfies the query Q ...
 ... except we need **more** from the tight pattern!

Using tight patterns to show hardness of PQE

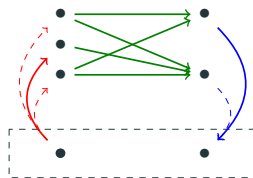
- Fix the query Q and the **tight pattern**:



- We reduce from PQE for the **intractable** CQ: $Q_0 : x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$



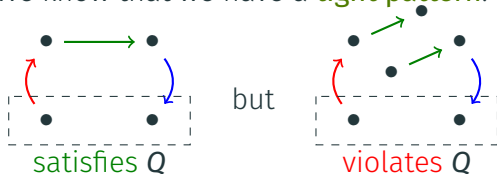
is coded as



Idea: possible worlds at the **left** have a path that matches Q_0
 iff the corresponding possible world of the TID at the **right** satisfies the query Q ...
 ... except we need **more** from the tight pattern!

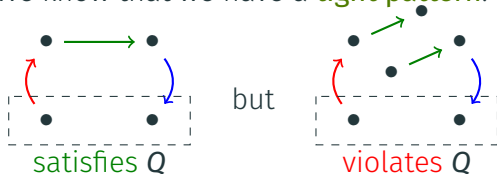
Rescuing the proof

We know that we have a **tight pattern**:



Rescuing the proof

We know that we have a **tight pattern**:

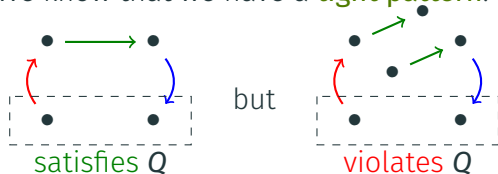


Consider its **iterates**

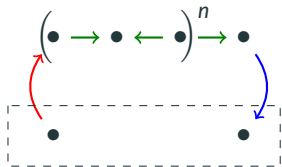


Rescuing the proof

We know that we have a **tight pattern**:

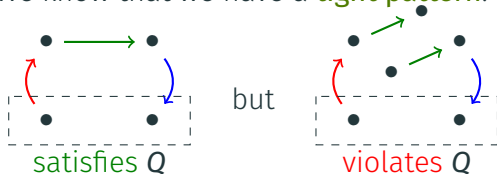


Consider its **iterates** for each $n \in \mathbb{N}$:

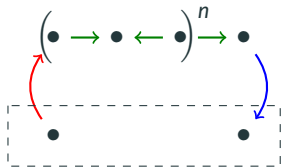


Rescuing the proof

We know that we have a **tight pattern**:

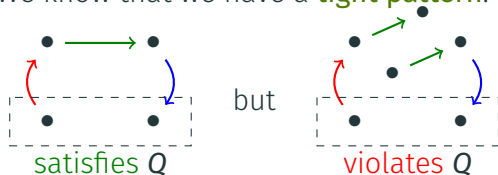


Consider its **iterates** for each $n \in \mathbb{N}$:

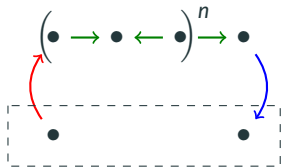


Rescuing the proof

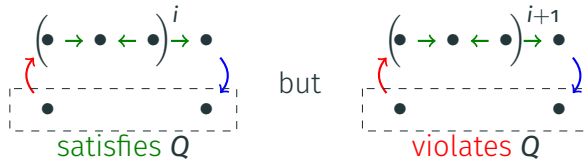
We know that we have a **tight pattern**:



Consider its **iterates** for each $n \in \mathbb{N}$:

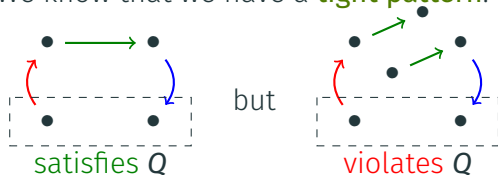


Case 1: some iterate **violates** the query:

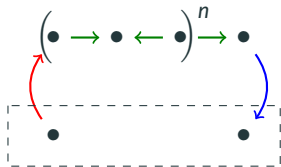


Rescuing the proof

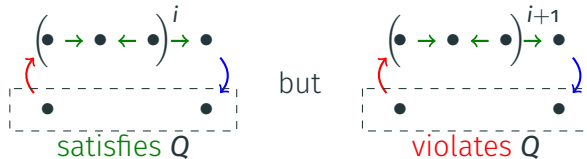
We know that we have a **tight pattern**:



Consider its **iterates** for each $n \in \mathbb{N}$:



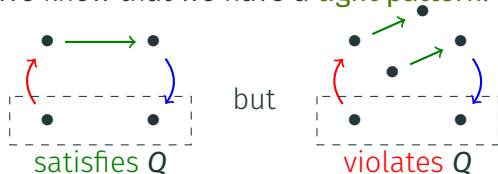
Case 1: some iterate **violates** the query:



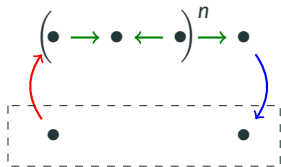
→ Reduce from $\text{PQE}(Q_0)$ as we explained

Rescuing the proof

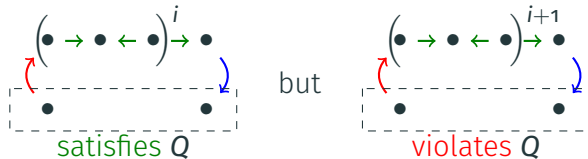
We know that we have a **tight pattern**:



Consider its **iterates** for each $n \in \mathbb{N}$:



Case 1: some iterate **violates** the query:



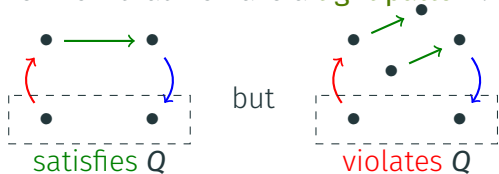
→ Reduce from $\text{PQE}(Q_0)$ as we explained

Case 2: all iterates **satisfy** the query:

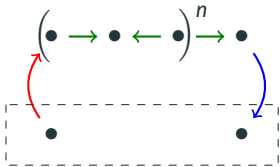


Rescuing the proof

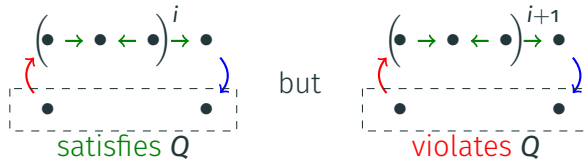
We know that we have a **tight pattern**:



Consider its **iterates** for each $n \in \mathbb{N}$:



Case 1: some iterate **violates** the query:



→ Reduce from $\text{PQE}(Q_0)$ as we explained

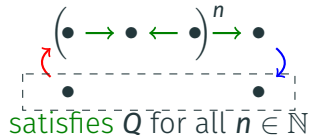
Case 2: all iterates **satisfy** the query:



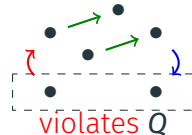
→ Call this an **iterable pattern**

Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:

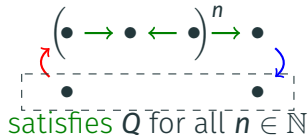


but

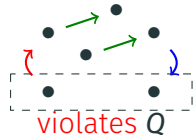


Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:



but

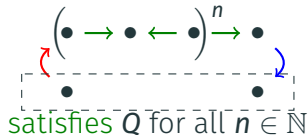


Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

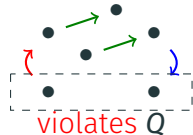
- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?

Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:

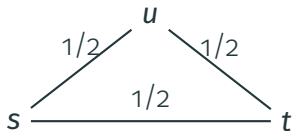


but



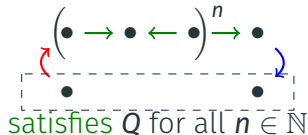
Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?

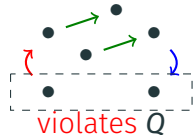


Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:

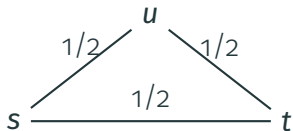


but



Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

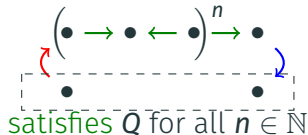
- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?



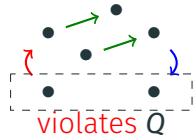
is coded as

Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:

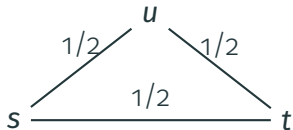


but

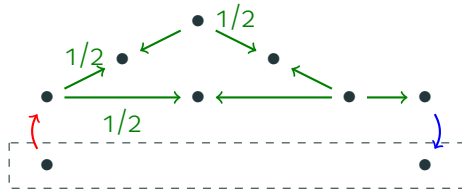


Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?

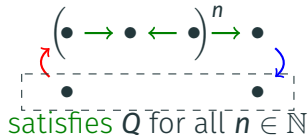


is coded as

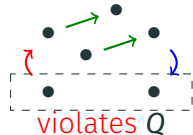


Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:

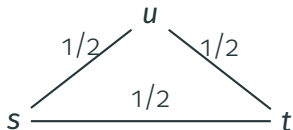


but

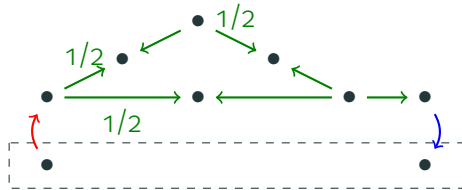


Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?



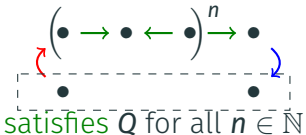
is coded as



Idea: There is a **path connecting s and t** in a possible world of the graph at the left iff the query Q is **satisfied** in the corresponding possible world of the TID at the right

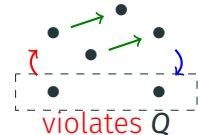
Using iterable patterns to show hardness of PQE

We have an **iterable pattern**: $\left(\bullet \rightarrow \bullet \leftarrow \bullet \right)^n \rightarrow \bullet$



satisfies Q for all $n \in \mathbb{N}$

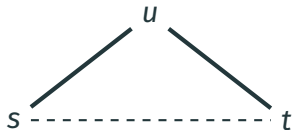
but



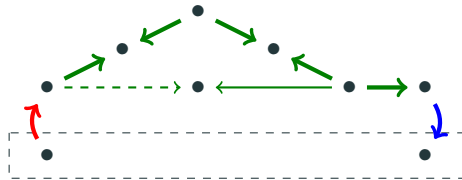
violates Q

Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?



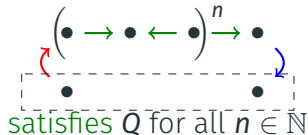
is coded as



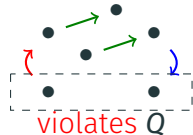
Idea: There is a **path connecting** s and t in a possible world of the graph at the left iff the query Q is **satisfied** in the corresponding possible world of the TID at the right

Using iterable patterns to show hardness of PQE

We have an **iterable pattern**:

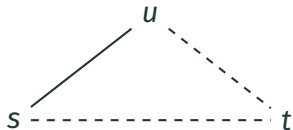


but

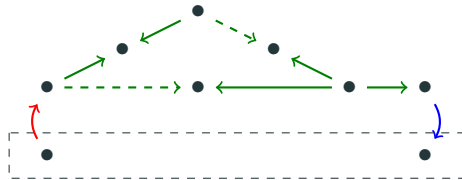


Idea: reduce from the **#P-hard** problem **source-to-target connectivity**:

- Input: **undirected graph** with a **source** s and **target** t , all edges have probability $1/2$
- Output: what is the **probability** that the source and target are **connected**?



is coded as



Idea: There is a **path connecting s and t** in a possible world of the graph at the left iff the query Q is **satisfied** in the corresponding possible world of the TID at the right

Table of contents

Introduction and problem statement

Existing results

More general queries: Dichotomy on homomorphism-closed queries

More restricted instances: Words, trees and bounded treewidth

More restricted instances: Unweighted instances

Conclusion and open problems

Going back to more restricted instances

OK, PQE is *intractable* for essentially all queries. What now?

Going back to more restricted instances

OK, PQE is *intractable* for essentially all queries. What now?

- We could restrict the **structure** of instances: instead of arbitrary graphs, focus on:
 - probabilistic **words**
 - probabilistic **trees**
 - probabilistic graphs with **bounded treewidth**

Going back to more restricted instances

OK, PQE is *intractable* for essentially all queries. What now?

- We could restrict the **structure** of instances: instead of arbitrary graphs, focus on:
 - probabilistic **words**
 - probabilistic **trees**
 - probabilistic graphs with **bounded treewidth**
 - In the non-probabilistic case, this ensures tractability for **complex queries**
- Could the same be true in the **probabilistic case**?

Going back to more restricted instances

OK, PQE is *intractable* for essentially all queries. What now?

- We could restrict the **structure** of instances: instead of arbitrary graphs, focus on:
 - probabilistic **words**
 - probabilistic **trees**
 - probabilistic graphs with **bounded treewidth**
 - In the non-probabilistic case, this ensures tractability for **complex queries**
- Could the same be true in the **probabilistic case**?

Theorem (Amarilli, Bourhis, and Senellart 2015; Amarilli, Bourhis, and Senellart 2016)

Let $k \in \mathbb{N}$ be a constant bound, and let Q be a Boolean **monadic second-order** query. Then $\text{PQE}(Q)$ is in **PTIME** on input TID instances with **treewidth** $\leq k$

Going back to more restricted instances

OK, PQE is *intractable* for essentially all queries. What now?

- We could restrict the **structure** of instances: instead of arbitrary graphs, focus on:
 - probabilistic **words**
 - probabilistic **trees**
 - probabilistic graphs with **bounded treewidth**
 - In the non-probabilistic case, this ensures tractability for **complex queries**
- Could the same be true in the **probabilistic case**?

Theorem (Amarilli, Bourhis, and Senellart 2015; Amarilli, Bourhis, and Senellart 2016)

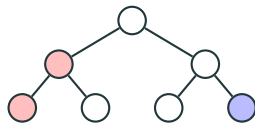
Let $k \in \mathbb{N}$ be a constant bound, and let Q be a Boolean **monadic second-order** query. Then $\text{PQE}(Q)$ is in **PTIME** on input TID instances with **treewidth** $\leq k$

Conversely, there is a query Q for which $\text{PQE}(Q)$ is intractable on **any** input instance family of unbounded treewidth (under some technical assumptions)

Reminder: Non-probabilistic query evaluation on trees



Database: a **tree** T where nodes have a color from an alphabet $\{\text{white}, \text{red}, \text{blue}\}$



Reminder: Non-probabilistic query evaluation on trees

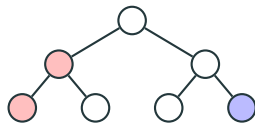


Database: a **tree** T where nodes have a color from an alphabet $\bigcirc \text{ } \textcolor{red}{\bigcirc} \text{ } \textcolor{blue}{\bigcirc}$



Query Q : in monadic second-order logic (MSO)

- $P_{\textcolor{blue}{\bigcirc}}(x)$ means “ x is blue”
- $x \rightarrow y$ means “ x is the parent of y ”



“Is there both a pink and a blue node?”

$$\exists x y P_{\textcolor{red}{\bigcirc}}(x) \wedge P_{\textcolor{blue}{\bigcirc}}(y)$$

Reminder: Non-probabilistic query evaluation on trees



Database: a **tree** T where nodes have a color from an alphabet $\bigcirc \text{ } \textcolor{red}{\bigcirc} \text{ } \textcolor{blue}{\bigcirc}$

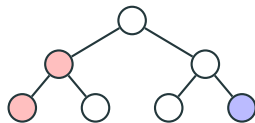


Query Q : in monadic second-order logic (MSO)

- $P_{\textcolor{blue}{\bigcirc}}(x)$ means “ x is blue”
- $x \rightarrow y$ means “ x is the parent of y ”



Result: YES/NO indicating if the tree T satisfies the query Q

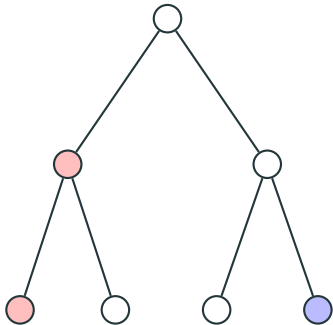


“Is there both a pink and a blue node?”

$$\exists x y P_{\textcolor{red}{\bigcirc}}(x) \wedge P_{\textcolor{blue}{\bigcirc}}(y)$$

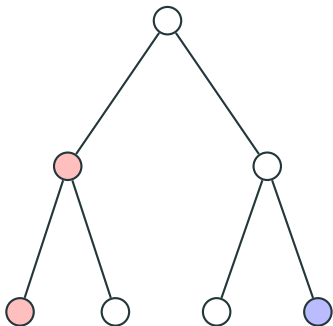
Tree automata

Tree alphabet: ○ ● ●



Tree automata

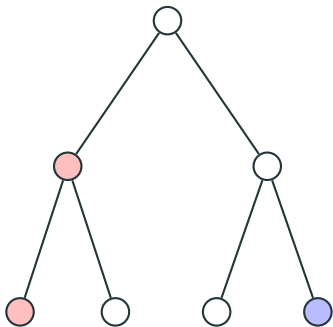
Tree alphabet: ○ ● ●



- Bottom-up deterministic **tree automaton**
- *“Is there both a pink and a blue node?”*

Tree automata

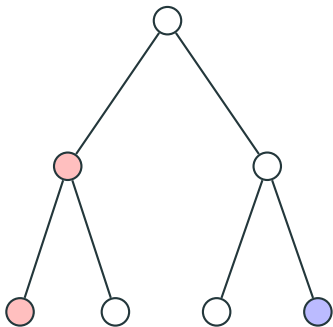
Tree alphabet: ○ ● ●



- Bottom-up deterministic **tree automaton**
- *“Is there both a pink and a blue node?”*
- **States:** $\{\perp, B, P, \top\}$

Tree automata

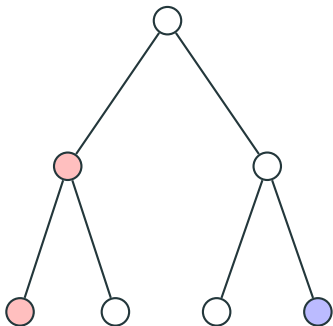
Tree alphabet: ○ ● ●



- Bottom-up deterministic **tree automaton**
- *“Is there both a pink and a blue node?”*
- **States:** $\{\perp, B, P, \top\}$
- **Final states:** $\{\top\}$

Tree automata

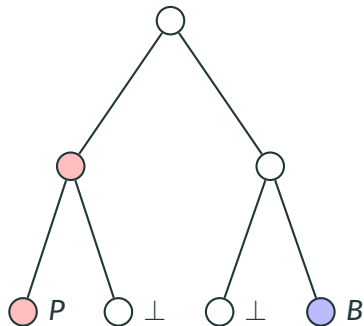
Tree alphabet: ○ ● ●



- Bottom-up deterministic **tree automaton**
- *"Is there both a pink and a blue node?"*
- **States:** $\{\perp, B, P, \top\}$
- **Final states:** $\{\top\}$
- **Initial function:** ○ \perp ● P ● B

Tree automata

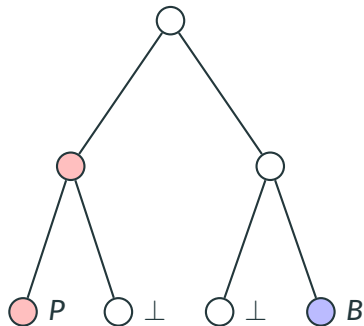
Tree alphabet: ○ ● ●






- Bottom-up deterministic **tree automaton**
- *"Is there both a pink and a blue node?"*
- **States:** $\{\perp, B, P, \top\}$
- **Final states:** $\{\top\}$
- **Initial function:** ○ \perp ● P ● B

Tree automata

Tree alphabet:   

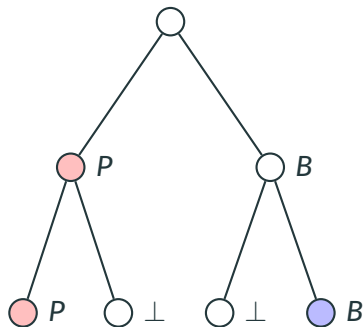





- Bottom-up deterministic **tree automaton**
- “Is there both a pink and a blue node?”
- **States:** $\{\perp, B, P, \top\}$
- **Final states:** $\{\top\}$
- **Initial function:**  \perp  P  B
- **Transitions** (examples):



Tree automata

Tree alphabet:   

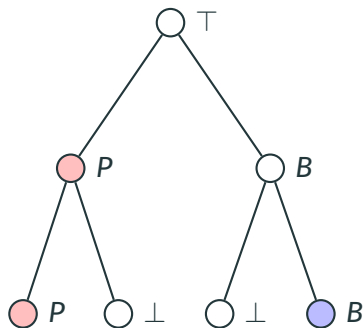





- Bottom-up deterministic **tree automaton**
- “Is there both a pink and a blue node?”
- **States:** $\{\perp, B, P, \top\}$
- **Final states:** $\{\top\}$
- **Initial function:**  \perp  P  B
- **Transitions** (examples):



Tree automata

Tree alphabet:   

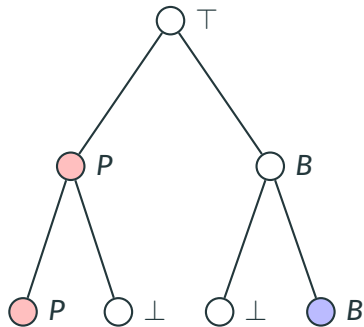





- Bottom-up deterministic **tree automaton**
- “Is there both a pink and a blue node?”
- **States:** $\{\perp, B, P, T\}$
- **Final states:** $\{T\}$
- **Initial function:**  \perp  P  B
- **Transitions** (examples):



Tree automata

Tree alphabet:   



- Bottom-up deterministic **tree automaton**
- “Is there both a pink and a blue node?”
- **States:** $\{\perp, B, P, T\}$
- **Final states:** $\{T\}$
- **Initial function:**  \perp  P  B
- **Transitions** (examples):



Theorem (Thatcher and Wright 1968)

MSO and **tree automata** have the same **expressive power** on trees

Probabilistic query evaluation on trees

Let's now define the **PQE problem** for MSO queries on trees:

Probabilistic query evaluation on trees

Let's now define the **PQE problem** for MSO queries on trees:



Database: a **tree** T where each node has a probability of **keeping its color** (vs taking the **default color** \bigcirc)



Probabilistic query evaluation on trees

Let's now define the **PQE problem** for MSO queries on trees:



Database: a **tree** T where each node has a probability of **keeping its color** (vs taking the **default color** \bigcirc)



Query Q : in monadic second-order logic (MSO)



$$\exists x y P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Probabilistic query evaluation on trees

Let's now define the **PQE problem** for MSO queries on trees:



Database: a **tree** T where each node has a probability of **keeping its color** (vs taking the **default color** \bigcirc)



Query Q : in monadic second-order logic (MSO)



Result: **probability** that the probabilistic tree T satisfies the query Q



$$\exists x y P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Probabilistic query evaluation on trees

Let's now define the **PQE problem** for MSO queries on trees:



Database: a **tree** T where each node has a probability of **keeping its color** (vs taking the **default color** \bigcirc)



Query Q : in monadic second-order logic (MSO)

$$\exists x y P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

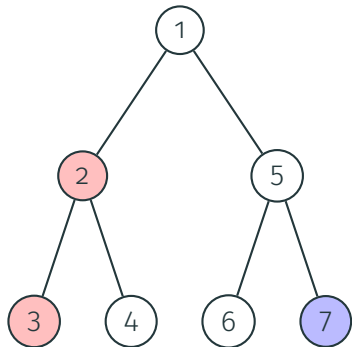


Result: **probability** that the probabilistic tree T satisfies the query Q

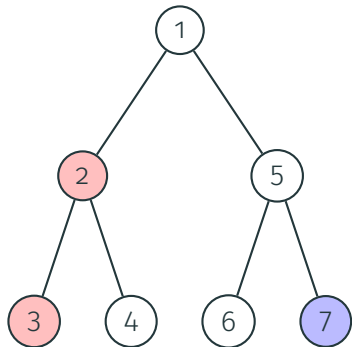
Theorem

For any fixed **MSO query** Q , the problem $\text{PQE}(Q)$ on trees is in **PTIME**

Uncertain trees: capturing how the query result depends on the choices

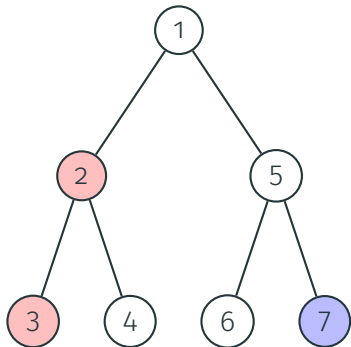


Uncertain trees: capturing how the query result depends on the choices



A **valuation** of a tree decides whether to **keep** (1) or **discard** (o) node labels

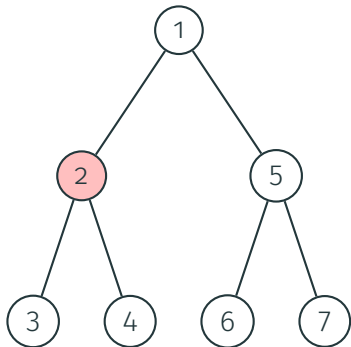
Uncertain trees: capturing how the query result depends on the choices



A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2, 3, 7 \mapsto 1, * \mapsto 0\}$

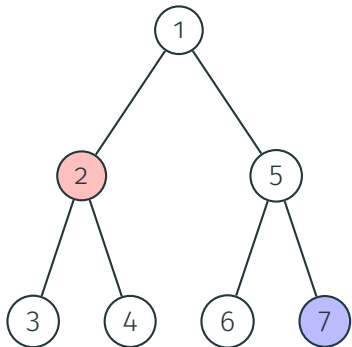
Uncertain trees: capturing how the query result depends on the choices



A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2 \mapsto 1, * \mapsto 0\}$

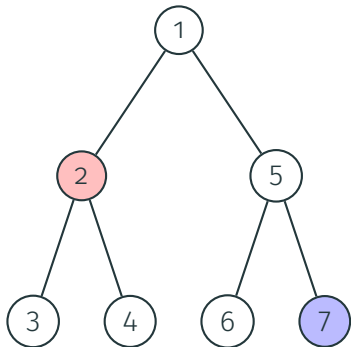
Uncertain trees: capturing how the query result depends on the choices



A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2, 7 \mapsto 1, * \mapsto 0\}$

Uncertain trees: capturing how the query result depends on the choices

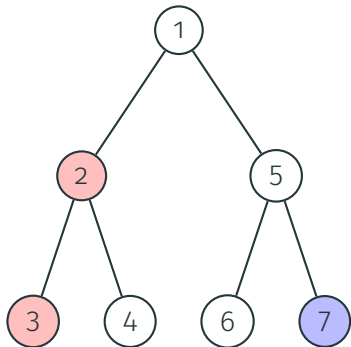


A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2, 7 \mapsto 1, * \mapsto 0\}$

Q: “Is there both a pink and a blue node?”

Uncertain trees: capturing how the query result depends on the choices



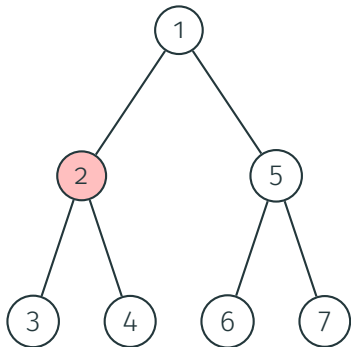
A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2, 3, 7 \mapsto 1, * \mapsto 0\}$

Q: "Is there both a pink and a blue node?"

The query **Q** returns **YES**

Uncertain trees: capturing how the query result depends on the choices



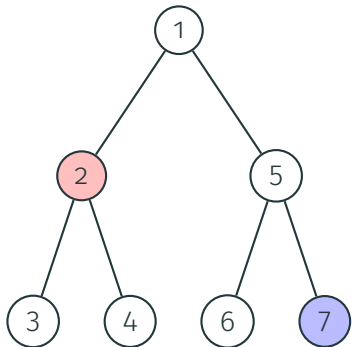
A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2 \mapsto 1, * \mapsto 0\}$

Q: "Is there both a pink and a blue node?"

The query **Q** returns **NO**

Uncertain trees: capturing how the query result depends on the choices



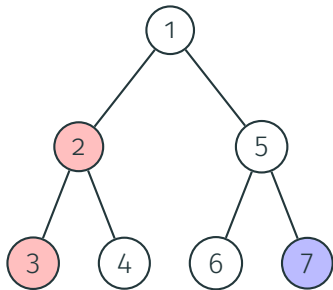
A **valuation** of a tree decides whether to **keep** (1) or **discard** (0) node labels

Valuation: $\{2, 7 \mapsto 1, * \mapsto 0\}$

Q: "Is there both a pink and a blue node?"

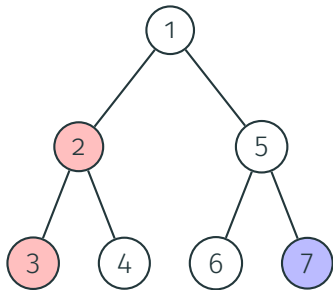
The query **Q** returns **YES**

Example: Provenance circuit



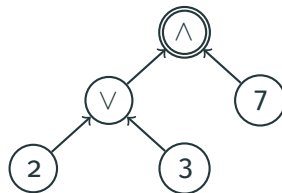
Query: *Is there both a pink and a blue node?*

Example: Provenance circuit

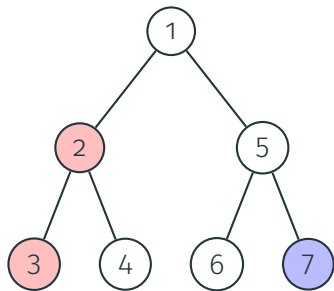


Query: *Is there both a pink and a blue node?*

Provenance circuit:

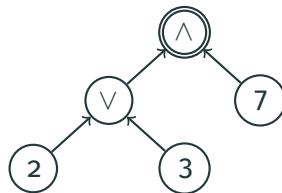


Example: Provenance circuit



Query: *Is there both a pink and a blue node?*

Provenance circuit:



Formal definition of provenance circuits:

- Boolean query Q , uncertain tree T , circuit C
- **Variable gates** of C : nodes of T
- **Condition:** Let ν be a valuation of T , then $\nu(C)$ iff $\nu(T)$ satisfies Q

Provenance circuits on trees


Theorem

For any bottom-up *tree automaton* A and input *tree* T ,
we can build a Boolean *provenance circuit* of A on T in $O(|A| \times |T|)$

Provenance circuits on trees

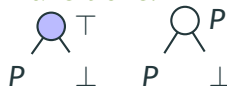
Theorem

For any bottom-up **tree automaton** A and input **tree** T , we can build a Boolean **provenance circuit** of A on T in $O(|A| \times |T|)$

- **Alphabet:** 
- **Automaton:** “Is there both a pink and a blue node?”

- **States:** $\{\perp, B, P, \top\}$
- **Final:** $\{\top\}$

- **Transitions:**



Provenance circuits on trees

Theorem

For any bottom-up **tree automaton** A and input **tree** T , we can build a Boolean **provenance circuit** of A on T in $O(|A| \times |T|)$

- **Alphabet:** ○ ● ●

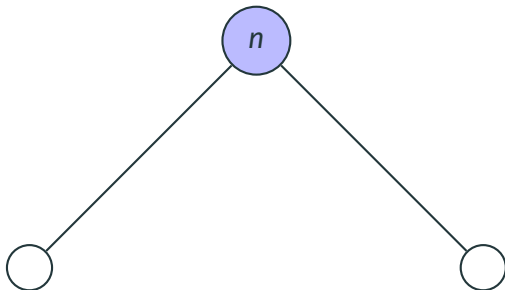
- **Automaton:** “Is there both a pink and a blue node?”

- **States:**

$\{\perp, B, P, \top\}$

- **Final:** $\{\top\}$

- **Transitions:**



Provenance circuits on trees

Theorem

For any bottom-up **tree automaton** A and input **tree** T , we can build a Boolean **provenance circuit** of A on T in $O(|A| \times |T|)$

- **Alphabet:** ○ ● ●

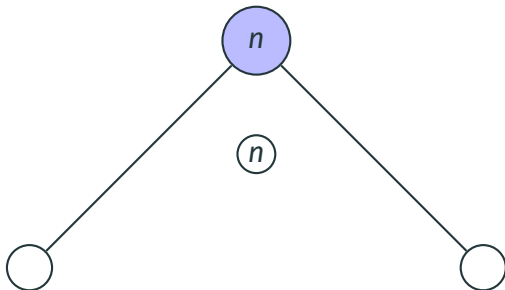
- **Automaton:** “Is there both a pink and a blue node?”

- **States:**

$\{\perp, B, P, \top\}$

- **Final:** $\{\top\}$

- **Transitions:**



Provenance circuits on trees

Theorem

For any bottom-up **tree automaton** A and input **tree** T , we can build a Boolean **provenance circuit** of A on T in $O(|A| \times |T|)$

- Alphabet:** ○ ● ○

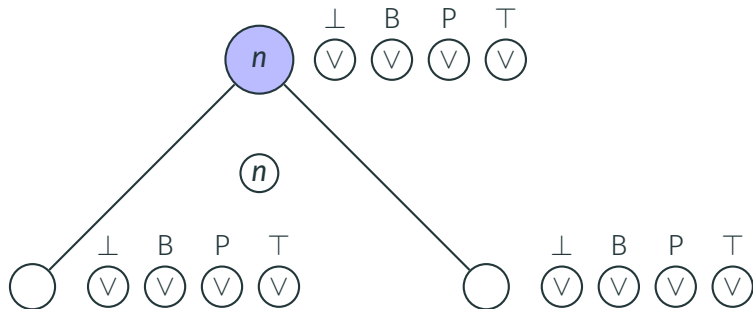
- Automaton:** “Is there both a pink and a blue node?”

- States:**

$\{\perp, B, P, T\}$

- Final:** $\{T\}$

- Transitions:**



Provenance circuits on trees

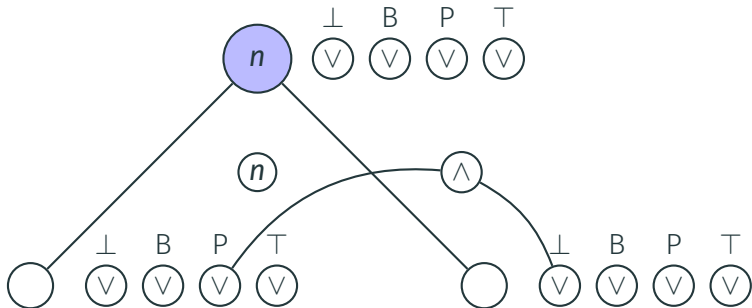
Theorem

For any bottom-up **tree automaton** **A** and input **tree** **T**,
we can build a Boolean **provenance circuit** of **A** on **T** in $O(|A| \times |T|)$

- **Alphabet:** ○ ● ●
- **Automaton:** "Is there both a pink and a blue node?"

- **States:** $\{\perp, B, P, \top\}$
- **Final:** $\{\top\}$

- Transitions:



Provenance circuits on trees

Theorem

For any bottom-up **tree automaton** A and input **tree** T , we can build a Boolean **provenance circuit** of A on T in $O(|A| \times |T|)$

- Alphabet:** ○ ● ○

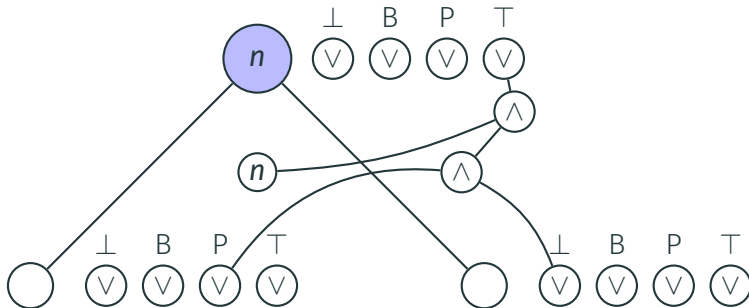
- Automaton:** “Is there both a pink and a blue node?”

- States:**

$\{\perp, B, P, T\}$

- Final:** $\{T\}$

- Transitions:**



Provenance circuits on trees

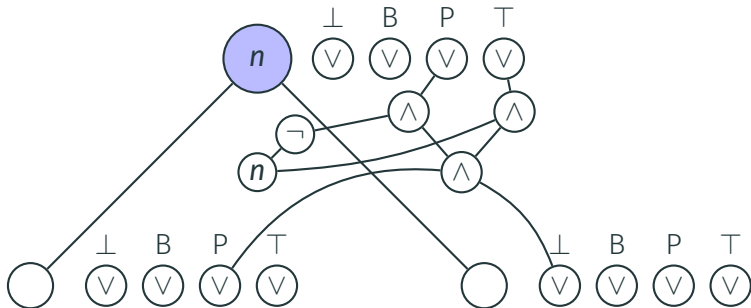
Theorem

For any bottom-up **tree automaton** A and input **tree** T ,
we can build a Boolean **provenance circuit** of A on T in $O(|A| \times |T|)$

- **Alphabet:** ○ ● ●
- **Automaton:** "Is there both a pink and a blue node?"

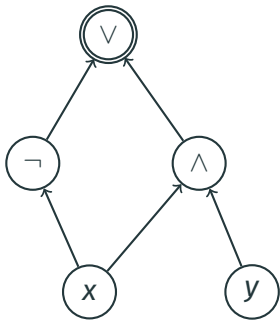
- **States:** $\{\perp, B, P, \top\}$
- **Final:** $\{\top\}$

- Transitions:



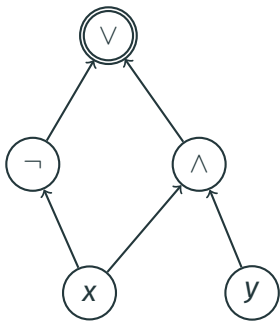
Computing the probability of the circuit

- We now have a **circuit** and a **probability** P for each variable (= tree node)



Computing the probability of the circuit

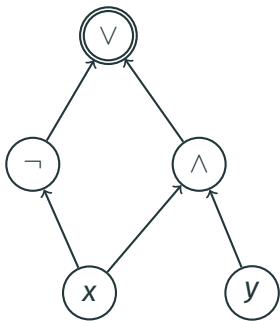
- We now have a **circuit** and a **probability** P for each variable (= tree node)



- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

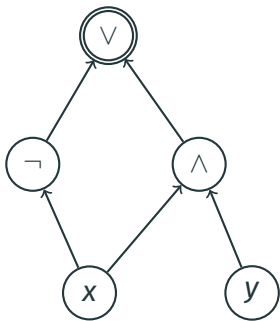
- We now have a **circuit** and a **probability** P for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$



- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

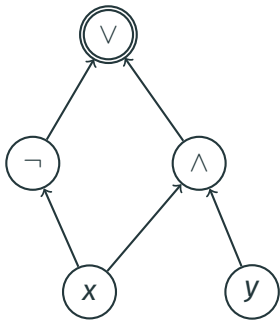
- We now have a **circuit** and a **probability P** for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?



- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability P** for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

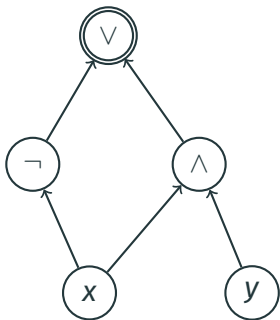


- In general, **#P-hard** (harder than SAT)

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability P** for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

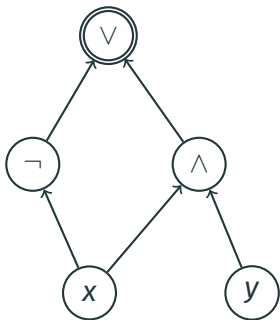


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability P** for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

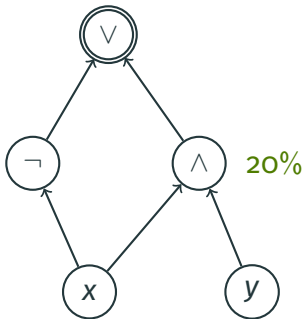


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the **∧-gate** are **independent**

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability P** for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

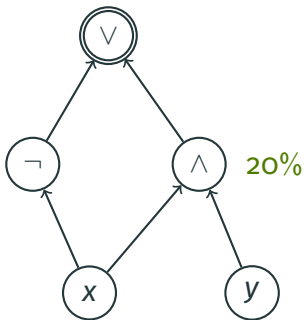


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the **∧-gate** are **independent**

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability** P for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

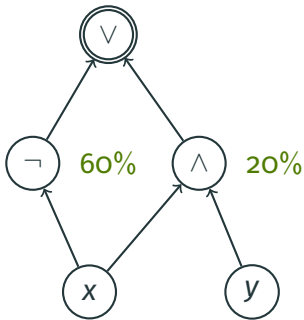


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the **∧-gate** are **independent**
 - The **¬-gate** has probability $1 - P(\text{input})$

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability** P for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

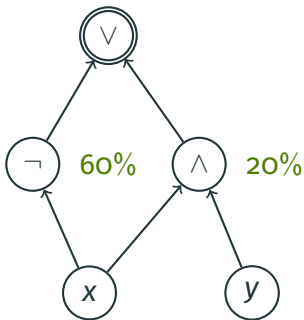


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the \wedge -gate are **independent**
 - The \neg -gate has probability $1 - P(\text{input})$

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability** P for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

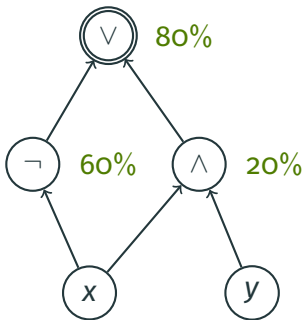


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the **∧-gate** are **independent**
 - The **¬-gate** has probability $1 - P(\text{input})$
 - The **∨-gate** has **mutually exclusive** inputs

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability P** for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?

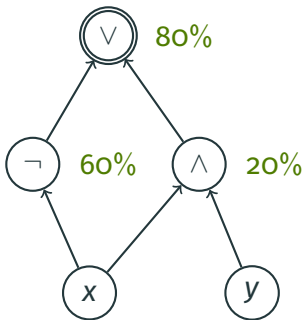


- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the \wedge -gate are **independent**
 - The \neg -gate has probability $1 - P(\text{input})$
 - The \vee -gate has **mutually exclusive** inputs

- $P(x) = 40\%$
- $P(y) = 50\%$

Computing the probability of the circuit

- We now have a **circuit** and a **probability** P for each variable (= tree node)
- Each variable x is true **independently** with probability $P(x)$
- What is the probability that the circuit **evaluates to true**?



- $P(x) = 40\%$
- $P(y) = 50\%$

- In general, **#P-hard** (harder than SAT)
- Here it's **easy**:
 - The inputs to the **⋀-gate** are **independent**
 - The **⌋-gate** has probability $1 - P(\text{input})$
 - The **⋁-gate** has **mutually exclusive** inputs

→ The circuit that we constructed falls in a **restricted class** satisfying such conditions

Lemma


For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

-  gates only have **variables** as inputs

Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs

Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

... make probability computation **easy**!

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



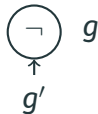
Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



$$P(g) := 1 - P(g')$$

d-DNNFs

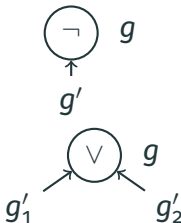
Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



$$P(g) := 1 - P(g')$$

d-DNNFs

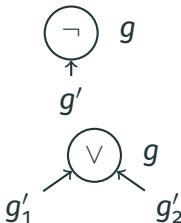
Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



$$P(g) := 1 - P(g')$$

$$P(g) := P(g'_1) + P(g'_2)$$

d-DNNFs

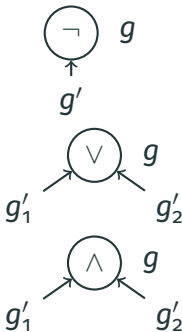
Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



$$P(g) := 1 - P(g')$$

$$P(g) := P(g'_1) + P(g'_2)$$

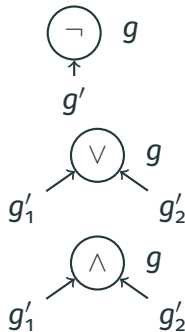
Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



$$P(g) := 1 - P(g')$$

$$P(g) := P(g'_1) + P(g'_2)$$

$$P(g) := P(g'_1) \times P(g'_2)$$

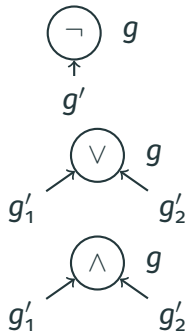
Lemma

For *unambiguous automata*, the *provenance circuit* that we compute is a *d-DNNF*

d-DNNF requirements

- \neg gates only have **variables** as inputs
- \vee gates always have **mutually exclusive** inputs
- \wedge gates are all on **independent** inputs

... make probability computation **easy**!



$$P(g) := 1 - P(g')$$

$$P(g) := P(g'_1) + P(g'_2)$$

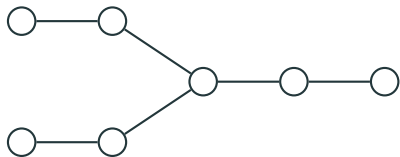
$$P(g) := P(g'_1) \times P(g'_2)$$

→ Connections to other circuit classes in the field of **knowledge compilation**

Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

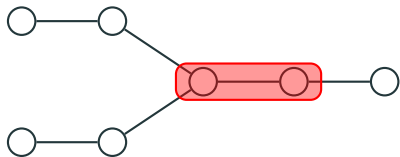
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

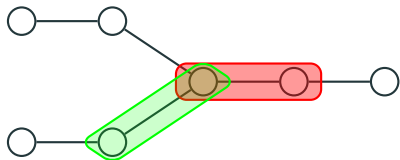
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

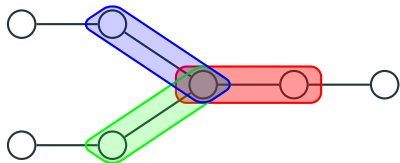
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

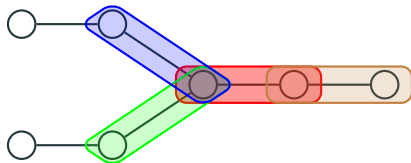
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

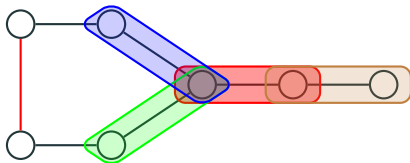
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

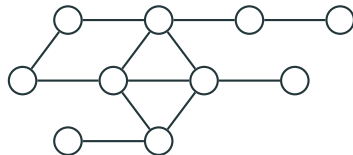
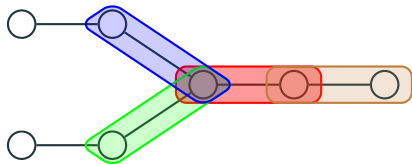
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

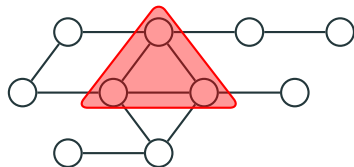
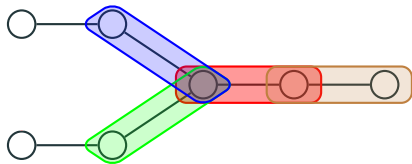
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

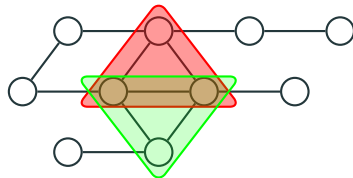
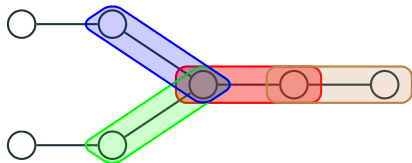
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

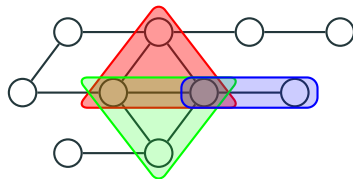
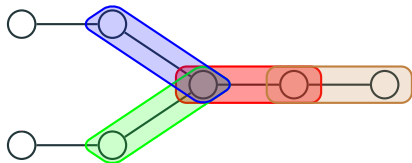
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

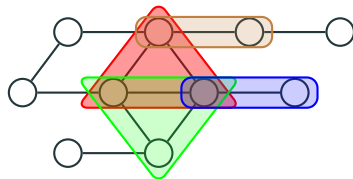
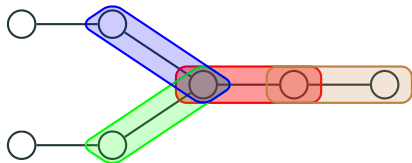
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

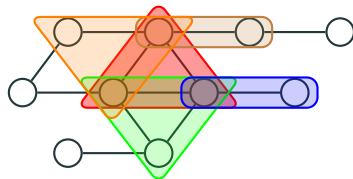
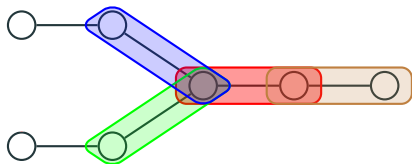
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

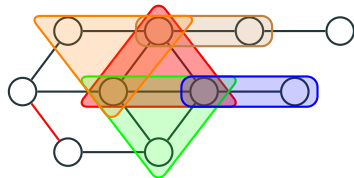
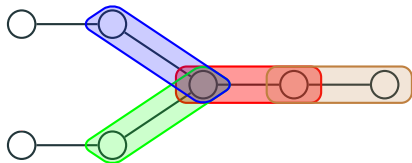
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

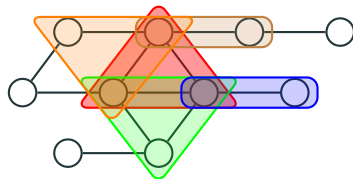
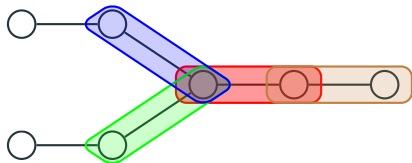
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

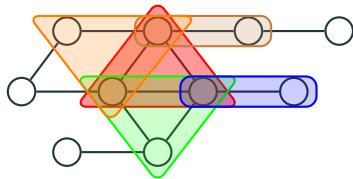
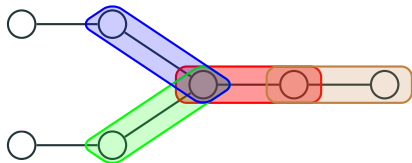
Treewidth by example:



Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

Treewidth by example:

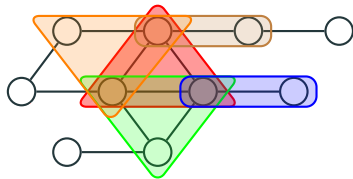
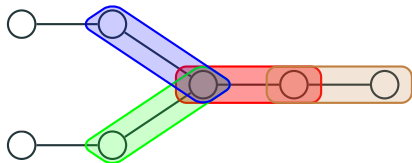


- **Trees** have treewidth **1**
- **Cycles** have treewidth **2**
- **k -cliques** and **$(k - 1)$ -grids** have treewidth **$k - 1$**

Treewidth

We have shown tractability of PQE on **trees**; let us extend to **bounded treewidth**

Treewidth by example:

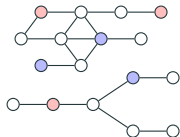


- **Trees** have treewidth 1
- **Cycles** have treewidth 2
- **k -cliques** and **$(k - 1)$ -grids** have treewidth $k - 1$

→ **Treelike**: the **treewidth** is bounded by a **constant**

Courcelle's theorem and extension to PQE

Treelike data

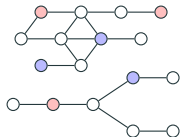


MSO query

$$\exists x y$$
$$P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Courcelle's theorem and extension to PQE

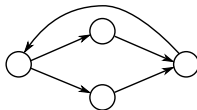
Treelike data



MSO query

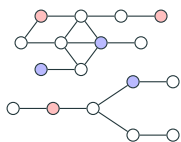
$$\exists x y$$
$$P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Tree automaton



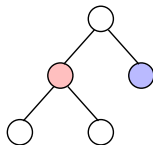
Courcelle's theorem and extension to PQE

Tree-like **data**



linear

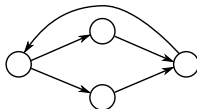
Tree **encoding**



MSO query

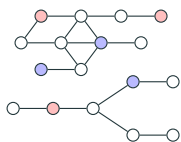
$\exists x y$
 $P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$

Tree **automaton**



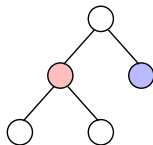
Courcelle's theorem and extension to PQE

Tree-like data



linear

Tree encoding



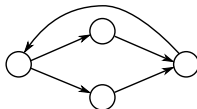
linear

Query
answer
TRUE

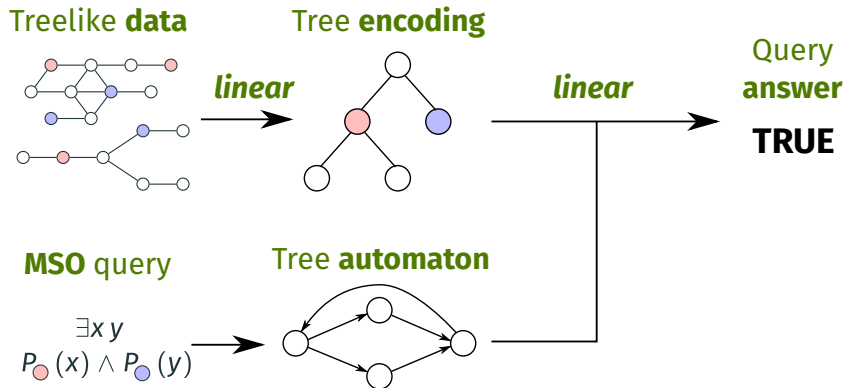
MSO query

$\exists x y$
 $P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$

Tree automaton



Courcelle's theorem and extension to PQE

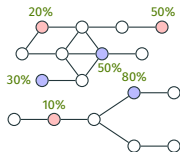


Theorem (Courcelle 1990)

For any fixed Boolean MSO query Q and $k \in \mathbb{N}$, given a database D of treewidth $\leq k$, we can compute in *linear time* in D whether D satisfies Q

Courcelle's theorem and extension to PQE

Probabilistic
treelike **data**

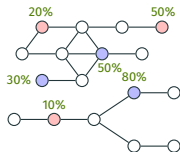


MSO query

$$\exists x y \\ P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Courcelle's theorem and extension to PQE

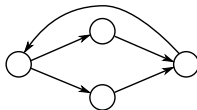
Probabilistic
treelike **data**



MSO query

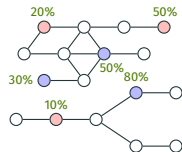
$$\exists x y$$
$$P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Tree automaton



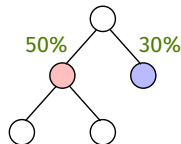
Courcelle's theorem and extension to PQE

Probabilistic
treelike **data**



Probabilistic
tree **encoding**

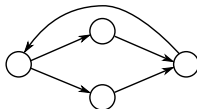
linear



MSO query

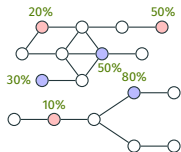
$$\exists x y$$
$$P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Tree **automaton**



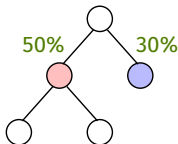
Courcelle's theorem and extension to PQE

Probabilistic
treelike **data**



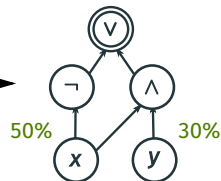
linear

Probabilistic
tree **encoding**



linear

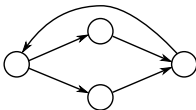
d-DNNF circuit
with probabilities



MSO query

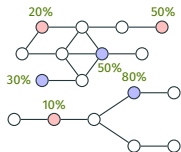
$$\exists x y \\ P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Tree automaton

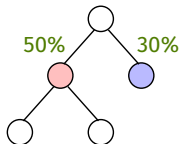


Courcelle's theorem and extension to PQE

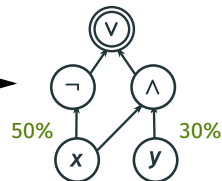
Probabilistic
treelike **data**



Probabilistic
tree **encoding**



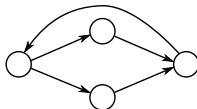
d-DNNF circuit
with probabilities



MSO query

$$\exists x y \\ P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Tree **automaton**

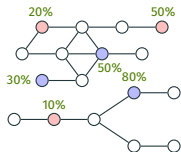


linear

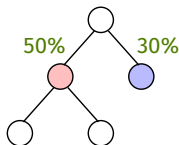
**95%
Probability**

Courcelle's theorem and extension to PQE

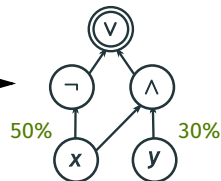
Probabilistic
treelike **data**



Probabilistic
tree **encoding**



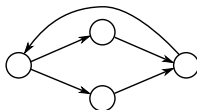
d-DNNF circuit
with probabilities



MSO query

$$\exists x y \\ P_{\text{red}}(x) \wedge P_{\text{blue}}(y)$$

Tree automaton



linear

**95%
Probability**

Theorem (Amarilli, Bourhis, and Senellart 2015; Amarilli, Bourhis, and Senellart 2016)

For any fixed Boolean MSO query Q and $k \in \mathbb{N}$, given a database D of treewidth $\leq k$, we can solve the PQE problem in **linear time** (assuming constant-time arithmetics)

Why is this a dichotomy? Where's the lower bound?

Theorem (Amarilli, Bourhis, and Senellart 2016)

*For any set of edge colors, there is a **first-order** query Q such that for any constructible **unbounded-treewidth** family \mathcal{I} of probabilistic graphs, the PQE problem for Q and \mathcal{I} is **#P-hard** under RP reductions*

- **Family**: an infinite set of graphs allowed as input (with arbitrary probabilities) so in particular **closed under subgraphs**

Why is this a dichotomy? Where's the lower bound?

Theorem (Amarilli, Bourhis, and Senellart 2016)

For any set of edge colors, there is a **first-order** query Q such that for any constructible **unbounded-treewidth** family \mathcal{I} of probabilistic graphs, the PQE problem for Q and \mathcal{I} is **#P-hard** under RP reductions

- **Family**: an infinite set of graphs allowed as input (with arbitrary probabilities) so in particular **closed under subgraphs**
- **Unbounded-treewidth**: for all $k \in \mathbb{N}$, there is $I_k \in \mathcal{I}$ of treewidth $\geq k$

Why is this a dichotomy? Where's the lower bound?

Theorem (Amarilli, Bourhis, and Senellart 2016)

For any set of edge colors, there is a **first-order** query Q such that for any constructible **unbounded-treewidth** family \mathcal{I} of probabilistic graphs, the PQE problem for Q and \mathcal{I} is **#P-hard** under RP reductions

- **Family**: an infinite set of graphs allowed as input (with arbitrary probabilities) so in particular **closed under subgraphs**
- **Unbounded-treewidth**: for all $k \in \mathbb{N}$, there is $I_k \in \mathcal{I}$ of treewidth $\geq k$
- **Constructible**: given k , we can **compute** such an instance I_k in PTIME

Why is this a dichotomy? Where's the lower bound?

Theorem (Amarilli, Bourhis, and Senellart 2016)

For any set of edge colors, there is a **first-order** query Q such that for any constructible **unbounded-treewidth** family \mathcal{I} of probabilistic graphs, the PQE problem for Q and \mathcal{I} is **#P-hard** under RP reductions

- **Family**: an infinite set of graphs allowed as input (with arbitrary probabilities) so in particular **closed under subgraphs**
- **Unbounded-treewidth**: for all $k \in \mathbb{N}$, there is $I_k \in \mathcal{I}$ of treewidth $\geq k$
- **Constructible**: given k , we can **compute** such an instance I_k in PTIME
- **Under RP reductions**: reduce in PTIME with high probability

Why is this a dichotomy? Where's the lower bound?

Theorem (Amarilli, Bourhis, and Senellart 2016)

For any set of edge colors, there is a **first-order** query Q such that for any constructible **unbounded-treewidth** family \mathcal{I} of probabilistic graphs, the PQE problem for Q and \mathcal{I} is **#P-hard** under RP reductions

- **Family**: an infinite set of graphs allowed as input (with arbitrary probabilities) so in particular **closed under subgraphs**
 - **Unbounded-treewidth**: for all $k \in \mathbb{N}$, there is $I_k \in \mathcal{I}$ of treewidth $\geq k$
 - **Constructible**: given k , we can **compute** such an instance I_k in PTIME
 - **Under RP reductions**: reduce in PTIME with high probability
- This result does **not** generalize to arity-two!

Why is this a dichotomy? Where's the lower bound?

Theorem (Amarilli, Bourhis, and Senellart 2016)

For any set of edge colors, there is a **first-order** query Q such that for any constructible **unbounded-treewidth** family \mathcal{I} of probabilistic graphs, the PQE problem for Q and \mathcal{I} is **#P-hard** under RP reductions

- **Family**: an infinite set of graphs allowed as input (with arbitrary probabilities) so in particular **closed under subgraphs**
- **Unbounded-treewidth**: for all $k \in \mathbb{N}$, there is $I_k \in \mathcal{I}$ of treewidth $\geq k$
- **Constructible**: given k , we can **compute** such an instance I_k in PTIME
- **Under RP reductions**: reduce in PTIME with high probability

→ This result does **not** generalize to arity-two!

→ Proof idea: **extract wall graphs as topological minors** (Chekuri and Chuzhoy 2014) and adapt a technique of Ganian, Hlineny, Langer, Obdrzalek, Rossmanith, and

Table of contents

Introduction and problem statement

Existing results

More general queries: Dichotomy on homomorphism-closed queries

More restricted instances: Words, trees and bounded treewidth

More restricted instances: Unweighted instances

Conclusion and open problems

Problem statement

What if we restricted probabilities on input instances to always be $1/2$?

Problem statement

What if we restricted probabilities on input instances to always be $1/2$?

- The PQE problem becomes the **subgraph counting** (SC) problem:
→ $SC(Q)$: given a graph, how many of its subgraphs satisfy Q

Problem statement

What if we restricted probabilities on input instances to always be $1/2$?

- The PQE problem becomes the **subgraph counting** (SC) problem:
→ SC(Q): given a graph, how many of its subgraphs satisfy Q
- The SC problem **reduces** to PQE, but no obvious reduction in the other direction

Problem statement

What if we restricted probabilities on input instances to always be $1/2$?

- The PQE problem becomes the **subgraph counting** (SC) problem:
→ $SC(Q)$: given a graph, how many of its subgraphs satisfy Q
- The SC problem **reduces** to PQE, but no obvious reduction in the other direction

We study **self-join-free CQs** and extend the “small” Dalvi and Suciu dichotomy to SC:

Theorem (Amarilli and Kimelfeld 2020)

Let Q be a self-join-free CQ:

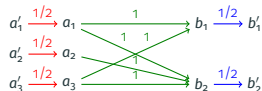
- *If Q is a **star**, then $PQE(Q)$ is in **PTIME***
- *Otherwise, even $SC(Q)$ is **#P-hard***

→ This also extends **beyond arity two** (hierarchical queries)

Proof technique

Hard part: show hardness for (variants of) the query $Q: x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

We reduce from $\text{PQE}(Q)$, on **probabilistic graphs** G of the following form:

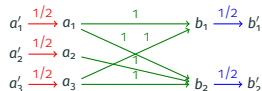


Task: count the number X of **red-blue edge subsets** that **violate** Q

Proof technique

Hard part: show hardness for (variants of) the query $Q: x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

We reduce from $\text{PQE}(Q)$, on **probabilistic graphs** G of the following form:



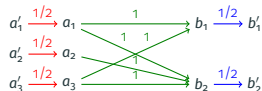
Task: count the number X of **red-blue edge subsets** that **violate** Q

- Split the **subsets** on some **parameter** e.g., the number of nodes: $X = X_1 + \dots + X_k$

Proof technique

Hard part: show hardness for (variants of) the query Q : $x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

We reduce from $\text{PQE}(Q)$, on **probabilistic graphs** G of the following form:



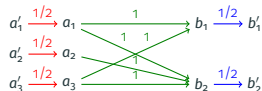
Task: count the number X of **red-blue edge subsets** that **violate** Q

- Split the **subsets** on some **parameter** e.g., the number of nodes: $X = X_1 + \dots + X_k$
- Create unweighted copies of G modified with some **parameterized gadgets**
 - Call the **oracle** for $\text{SC}(Q)$ on each to get answers N_1, \dots, N_k

Proof technique

Hard part: show hardness for (variants of) the query $Q: x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

We reduce from $\text{PQE}(Q)$, on **probabilistic graphs** G of the following form:



Task: count the number X of **red-blue edge subsets** that **violate** Q

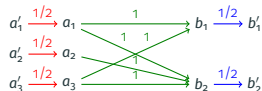
- Split the **subsets** on some **parameter** e.g., the number of nodes: $X = X_1 + \dots + X_k$
- Create unweighted copies of G modified with some **parameterized gadgets**
 - Call the **oracle** for $\text{SC}(Q)$ on each to get answers N_1, \dots, N_k
- Show that each N_i is a **linear function** of X_1, \dots, X_k , so:

$$\begin{pmatrix} N_1 \\ \vdots \\ N_k \end{pmatrix} = \begin{pmatrix} \alpha_{1,1} & \cdots & \alpha_{1,k} \\ \vdots & \ddots & \vdots \\ \alpha_{k,1} & \cdots & \alpha_{k,k} \end{pmatrix} \cdot \begin{pmatrix} X_1 \\ \vdots \\ X_k \end{pmatrix}$$

Proof technique

Hard part: show hardness for (variants of) the query $Q: x \xrightarrow{\text{red}} y \xrightarrow{\text{green}} z \xrightarrow{\text{blue}} w$

We reduce from $\text{PQE}(Q)$, on **probabilistic graphs** G of the following form:



Task: count the number X of **red-blue edge subsets** that **violate** Q

- Split the **subsets** on some **parameter** e.g., the number of nodes: $X = X_1 + \dots + X_k$
- Create unweighted copies of G modified with some **parameterized gadgets**
→ Call the **oracle** for $\text{SC}(Q)$ on each to get answers N_1, \dots, N_k
- Show that each N_i is a **linear function** of X_1, \dots, X_k , so:

$$\begin{pmatrix} N_1 \\ \vdots \\ N_k \end{pmatrix} = \begin{pmatrix} \alpha_{1,1} & \cdots & \alpha_{1,k} \\ \vdots & \ddots & \vdots \\ \alpha_{k,1} & \cdots & \alpha_{k,k} \end{pmatrix} \cdot \begin{pmatrix} X_1 \\ \vdots \\ X_k \end{pmatrix}$$

- Show **invertibility** of this matrix to recover the X_i from the N_i

Table of contents

Introduction and problem statement

Existing results

More general queries: Dichotomy on homomorphism-closed queries

More restricted instances: Words, trees and bounded treewidth

More restricted instances: Unweighted instances

Conclusion and open problems

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Future directions:

- Understanding **tractable UCQs** better, especially the connection to **circuits**

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Future directions:

- Understanding **tractable UCQs** better, especially the connection to **circuits**
- Tractable **approximation algorithms**, especially for recursive queries

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Future directions:

- Understanding **tractable UCQs** better, especially the connection to **circuits**
- Tractable **approximation algorithms**, especially for recursive queries
- Understand **unweighted subgraph counting** for more general classes

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Future directions:

- Understanding **tractable UCQs** better, especially the connection to **circuits**
- Tractable **approximation algorithms**, especially for recursive queries
- Understand **unweighted subgraph counting** for more general classes
- Extending to **arbitrary-arity data**

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Future directions:

- Understanding **tractable UCQs** better, especially the connection to **circuits**
- Tractable **approximation algorithms**, especially for recursive queries
- Understand **unweighted subgraph counting** for more general classes
- Extending to **arbitrary-arity data**
- Other query features: negation, inequalities, etc.

Conclusion and open problems

We have seen:

- PQE is **#P-hard** for all homomorphism-closed queries except safe UCQs
- PQE is **in PTIME** for MSO on bounded-treewidth graphs and intractable otherwise
- PQE behaves like **unweighted subgraph counting** for self-join-free CQs

Future directions:

- Understanding **tractable UCQs** better, especially the connection to **circuits**
- Tractable **approximation algorithms**, especially for recursive queries
- Understand **unweighted subgraph counting** for more general classes
- Extending to **arbitrary-arity data**
- Other query features: negation, inequalities, etc.
- Connections to other problems, especially **enumeration** of query results and **maintenance under updates**

Advertisement: TCS4F and “No free view? No review!”

Are you concerned about how academic research in theoretical computer science is contributing to the climate crisis?

If so, **sign the TCS4F pledge!** (Theoretical Computer Scientists 4 Future)

www.tcs4f.org

(with Thomas Schwentick, Thomas Colcombet, Hugo Férée)



Advertisement: TCS4F and “No free view? No review!”

Are you concerned about how academic research in theoretical computer science is contributing to the climate crisis?

If so, **sign the TCS4F pledge!** (Theoretical Computer Scientists 4 Future)

www.tcs4f.org

(with Thomas Schwentick, Thomas Colcombet, Hugo Férée)



NO FREE VIEW?



NO REVIEW!

Are you tired of doing reviewing work for conferences and journals that do not publish their research online?

If so, **sign the pledge “No free view? No review!”**

www.nofreeviewnoreview.org

(with Antonin Delpeuch)

Advertisement: TCS4F and “No free view? No review!”

Are you concerned about how academic research in theoretical computer science is contributing to the climate crisis?

If so, **sign the TCS4F pledge!** (Theoretical Computer Scientists 4 Future)

www.tcs4f.org

(with Thomas Schwentick, Thomas Colcombet, Hugo Férée)



NO FREE VIEW?



NO REVIEW!

Are you tired of doing reviewing work for conferences and journals that do not publish their research online?

If so, **sign the pledge “No free view? No review!”**

www.nofreeviewnoreview.org

(with Antonin Delpeuch)

Thanks for your attention! 42/42

Bibliography i

- Amarilli, Antoine, Pierre Bourhis, and Pierre Senellart (2015). “Provenance Circuits for Trees and Treelike Instances”. In: *ICALP*.
- (2016). “Tractable Lineages on Treelike Instances: Limits and Extensions”. In: *PODS*.
- Amarilli, Antoine and Ismail Ilkan Ceylan (2020). “A Dichotomy for Homomorphism-Closed Queries on Probabilistic Graphs”. In: *ICDT*.
- Amarilli, Antoine and Benny Kimelfeld (2020). “Uniform Reliability of Self-Join-Free Conjunctive Queries”. Preprint: <https://arxiv.org/abs/1908.07093>.
- Chekuri, Chandra and Julia Chuzhoy (2014). “Polynomial bounds for the grid-minor theorem”. In: *STOC*. DOI: 10.1145/2591796.2591813. URL: <http://doi.acm.org/10.1145/2591796.2591813>.

Bibliography ii

- Courcelle, Bruno (1990). “The Monadic Second-Order Logic of Graphs. I. Recognizable Sets of Finite Graphs”. In: *Inf. Comput.* 85.1. DOI: 10.1016/0890-5401(90)90043-H. URL: [http://dx.doi.org/10.1016/0890-5401\(90\)90043-H](http://dx.doi.org/10.1016/0890-5401(90)90043-H).
- Dalvi, Nilesch and Dan Suciu (2007). “The dichotomy of conjunctive queries on probabilistic structures”. In: *Proc. PODS*.
- (2012). “The dichotomy of probabilistic inference for unions of conjunctive queries”. In: *J. ACM* 59.6.
- Fink, Robert and Dan Olteanu (2016). “Dichotomies for queries with negation in probabilistic databases”. In: 41.1, 4:1–4:47.
- Ganian, Robert, Petr Hlineny, Alexander Langer, Jan Obdrzalek, Peter Rossmanith, and Somnath Sikdar (2014). “Lower bounds on the complexity of MSO1 model-checking”. In: *JCSS* 1.80.

Jung, Jean Christoph and Carsten Lutz (2012). “Ontology-based access to probabilistic data with OWL QL”. In: *Proceedings of the 11th International Conference on The Semantic Web - Volume Part I*, pp. 182–197.

Thatcher, James W. and Jesse B. Wright (1968). “Generalized Finite Automata Theory with an Application to a Decision Problem of Second-Order Logic”. In: *Mathematical systems theory* 2.1, pp. 57–81.