## Query Evaluation: <br> Enumeration, Maintenance, Reliability

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# Introduction 

## Query evaluation

Central question studied in my research: how to efficiently evaluate queries on data?


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- Measure the efficiency of this task
- Theoretical study (asymptotic complexity, lower bounds) rather than practical


## Example: Reachability query



Data: Graph G

Query $Q(x, y)$ :"Which orange nodes $x$ have a directed path to which blue nodes y?"

| $x$ | $y$ |
| :---: | :---: |
| 1 | 4 |
| 1 | 5 |
| 2 | 4 |
| 2 | 5 |
|  |  |

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Results to which blue nodes $y$ ?"

Extend to three tasks: enumeration, maintenance, and reliability

## Enumeration: Producing results in streaming



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|  |  |
| :---: | :---: |
| $\downarrow$ |  |
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| Results |  |

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to which blue nodes $y$ ?"

- Usual complexity measure: time to produce the entire output
- More precise measure: enumeration algorithms:
- Preprocessing time: time to produce compressed representation
- Delay between each consecutive output
$\rightarrow$ Test existence of a result, find some results, find all results...


## Maintenance over dynamic data: Adapting to changes



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Query $Q(x, y)$ : "Which orange nodes $x$ have a directed path to which blue nodes $y$ ?"

- Whenever the data is changed, do not recompute the whole result
- Relabeling updates vs more general updates


## Reliability: Probabilistic query evaluation



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| $x$ | $y$ |
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## Reliability: Probabilistic query evaluation

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- The color of each node is kept with a given probability, assuming independence


## Reliability: Probabilistic query evaluation



| $x$ | $y$ |  |
| :---: | :---: | :---: |
| 1 | 4 | $25 \%$ |
| 1 | 5 | $25 \%$ |
| 2 | 4 | $25 \%$ |
| 2 | 5 | $25 \%$ |
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Provenance circuit to which blue nodes y?"

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- Show that it belongs to restricted circuit classes from knowledge compilation


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## Roadmap of the presentation

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- Results on incremental maintenance
- Results on probabilistic query evaluation

Context

## Families of data

## $\begin{array}{llllllll}1 & 2 & 3 & 4 & 5 & 6 & 7 & 8\end{array}$ <br> - words: $\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}$

## less expressive more expressive

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- Bounded-treewidth graphs:

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- Words: $\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}-\mathrm{O}$
- Trees:

- Bounded-treewidth graphs:

more expressive
- Many other classes of graphs and relational structures:

less
expressive


## Query languages

From least to most expressive:

- Conjunctive queries (CQs): find a pattern
- $Q(x, y)$ : "Find two adjacent blue nodes $x$ and $y$ with $y$ having an orange neighbor"
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- Unions of CQs (UCQs): disjunction of CQs
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- First-order logic (FO):
$\rightarrow$ conjunction, disjunction, negation, existential quantification, universal quantification
- Monadic second-order logic (MSO): extend FO with quantification over sets
- Equivalent to finite automata on words, trees, tree encodings


# Enumeration 

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Results: $(x: 1, y: 3),(x: 1, y: 7),(x: 4, y: 7)$

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- Product of word and automaton
- Trim nodes that are not reachable/co-reachable
- Collapse transitions with no assignments
- Equivalent provenance circuit:


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Theorem (ICDT'19 on words, PODS'19 on trees; with Bourhis, Mengel, Niewerth)
Given an automaton with captures A with constant number of variables, given a word w, we can enumerate the results of $A$ on $w$ with preprocessing $O(P o l y(|A|) \times|w|)$ and delay $\mathrm{O}(\operatorname{Poly}(|A|))$.

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Known result [Bagan, 2006, Kazana and Segoufin, 2013] but polynomial dependency in A

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## Theorem (ICALP'17; with Bourhis, Jachiet, Mengel)

Given a d-SDNNF C and a v-tree that structures $C$, we can enumerate the satisfying assignments of $C$ with linear preprocessing and output-linear delay.

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\begin{aligned}
& Q(x, y) \text { : "Find all endpoints } x, y \text { of factors of the form } \bigcirc^{n} \bigcirc^{n "} \\
& \qquad \begin{aligned}
S & \rightarrow \Sigma^{*}(x: \bigcirc) A(y: O) \Sigma^{*} \\
A & \rightarrow \bigcirc A \bigcirc \mid \epsilon
\end{aligned}
\end{aligned}
$$

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Given an unambiguous annotation grammar $G$ and word w, we can enumerate the results of $G$ on $w$ with preprocessing $O\left(|G| \times|w|^{3}\right)$ and output-linear delay

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Better preprocessing time for restricted grammar classes

Maintenance

## Maintenance for MSO enumeration on trees

We use provenance circuits for automata on words and trees

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What happens if the tree is modified?

- Can we update the provenance circuit instead of recomputing it from scratch?
- Can we avoid re-running the preprocessing phase of the enumeration?


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Same for updates that change the tree structure (PODS'19; with Bourhis, Mengel, Niewerth) assuming we have an algorithm to keep the tree balanced

## Improving the logarithmic complexity

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Q: "Is there both an orange node and a blue node?"
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$\rightarrow$ For a fixed language $L$, given a word $w$ of length $n$, what is the best update time to maintain membership of $w$ to $L$ under relabelings?


## Incremental maintenance for regular word languages

We define regular language classes QLZG and QSG such that:

## Theorem (ICALP'21; with Jachiet, Paperman)

Consider the problem of maintaining membership to a regular language L on words under relabeling updates

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- If $L$ is in $\mathbf{Q S G} \backslash \mathbf{Q L Z G}$, then the problem is in $O(\log \log n)$

QLZG: in $O(1)$

QSG: in $O(\log \log n)$ not in $O(1)$ ? and conditionally not in $O(1)$

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All: in $\Theta(\log n / \log \log n)$

- QLZG: "in all submonoids of the stable semigroup, all subgroup elements are central" $\rightarrow$ Commutative languages, finite languages, disjoint shuffles, modulo, nearby positions...
- QSG: "the stable semigroup satisfies the equation $x^{\omega+1} y x^{\omega}=x^{\omega} y x^{\omega+1}$ "
$\rightarrow$ Aperiodic languages, tame combinations of aperiodic and commutative languages...


## Reliability

## Probabilistic query evaluation (PQE)

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- Known dichotomy for PQE on unions of conjunctive queries (on arbitrary data) [Dalvi and Suciu, 2013]: the problem is either \#P-hard or in PTIME


## Probabilistic query evaluation on trees via circuits

For MSO queries on trees, we can solve PQE using d-SDNNF provenance circuits!

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- Probability of $\wedge$ is the product of the probabilities (uses decomposability)
- Probability of $\vee$ is the sum of the probabilities (uses determinism)


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- When allowing arbitrary instances:
- We show hardness of PQE for non-hierarchical self-join free CQs, in the uniform case (where all probabilities are 1/2)
- We show the same for all unbounded homomorphism-closed queries on graphs


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Uses polynomial bounds on the grid minor theorem [Chekuri and Chuzhoy, 2016]

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## Theorem (ICDT'21, LMCS; with Kimelfeld)

For any non-hierarchical self-join-free conjunctive query $Q$, computing probabilistic query evaluation problem for $Q$ input TID databases is \#P-hard even if all input probabilities are 1/2.

## Intractability for unbounded homomorphism-closed queries

A query $Q$ is homomorphism-closed if whenever $G$ satisfies $Q$ and $G$ has a homomorphism to $G^{\prime}$ then $G^{\prime}$ satisfies $Q$
$\rightarrow$ Examples: CQs, UCQs, Datalog...

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## Theorem (ICDT'23)

This holds even if all probabilities are 1/2.

Conclusion

## Summary and perspectives

- Circuits can be a unifying framework for enumeration, incremental maintenance and PQE, at least for MSO queries on bounded-treewidth data
- Properties of the automata correspond to knowledge compilation circuit classes


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Thanks for your attention! 26/29

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