Bounded-delay enumeration of regular languages

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Joint work with Mikaël Monet - thanks to him for preparing these slides :)



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Introduction

Main results

Proof of the lower bound

Proof (sketch) of the upper bound

Conclusion

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of $(a + b)^n$ such that w_i, w_{i+1} differ by exactly one bit.

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Example: build the Reflected Binary Code (RBC) by induction:

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$$w'_{1} = a w_{1}$$

 $\vdots \vdots$
 $a w_{2^{n}}$
 $b w_{2^{n}}$
 $\vdots \vdots$
 $w'_{2^{n+1}} = b w_{1}$

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- $a^* + b^*$ no (BLACKBOARD)

We extend these definitions to other distances:

- the push-pop distance. Defined like the Levenshtein distance, but the basic operations are:
 - popL and popR , to delete the last (resp., the first) letter of the word; and
 - $pushL(\alpha)$ and $pushR(\alpha)$ for $\alpha \in \Sigma$, to add the letter α at the beginning (resp., at the end) the word.

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- the push-pop-right distance. Defined like the push-pop distance, but only allows popR and pushR(α) for $\alpha \in \Sigma$.

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- Can we recognize them? (e.g., given a DFA)
- Can we always partition a regular language into a finite number of orderable languages? (as in a^{*} + b^{*})
- When *L* is orderable, can we design an enumeration algorithm for it? With what delay? (poly, constant?)

Main results

Let *L* be regular. We show:

• There exists $t \in \mathbb{N}$ and regular languages L_1, \ldots, L_t such that

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• When *L* is orderable for push-pop then, in a suitable pointer machine model, we have an algorithm that outputs push-pop edit scripts to enumerate *L*, with bounded delay (i.e., independent from the current word length)

Let *L* regular, e.g., $(\epsilon + a)b^*$. GOAL: enumerate *L* with a delay that is independent from the length of the current word.

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int main{
   output();
   while (true) {
      pushR(b); output();
      pushL(a); output();
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The current word w_i is maintained on a (doubly-ended) queue (BLACKBOARD)

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An edit script is a sequence of push or pop operations executed between two output() instructions. This push-pop program enumerates $(\epsilon + a)b^*$ with bounded delay.

Proof of the lower bound

Theorem

For a regular language L, there exist regular L_1, \ldots, L_t such that

 $L = L_1 \sqcup \ldots \sqcup L_t$

and each L_i is orderable for the push-pop distance. Moreover L cannot be partitioned into less than t orderable languages for the Levenshtein distance.

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We will now define this number t and show that it is optimal

Let $A = (Q, \Sigma, q_0, F, \delta)$ be a DFA for L. For $q \in Q$, define A_q to be A where the initial state and final state is q.

Definition: loopable state

A state $q \in Q$ is loopable if $L(A_q) \neq \{\epsilon\}$. In other words, when there is a non-empty run that starts and ends at q.

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Definition: compatibility

Two loopable states $q, q' \in Q$ are compatible when $L(A_q) \cap L(A_{q'}) \neq \{\epsilon\}$.

Note: The connectivity and compatibility relations of loopable states are reflexive but not transitive

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Definition: interchangeability

Interchangeability is the equivalence relation on loopable states that is defined to be the transitive closure of the union of the connectivity and compatibility relations.

In other words, two loopable states $q, q' \in Q$ are interchangeable if there is a sequence $q = q_0, \ldots, q_n = q'$ of loopable states such that for all $0 \le i < n$, the states q_i and q_{i+1} are either connected or compatible.

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We then define t to be the number of interchangeable classes Some examples follow





• Loopable states: 0



- Loopable states: 0
- $\implies t = 1$





• Loopable states: 0 and 1



- Loopable states: 0 and 1
- 0 and 1 are connected, hence interchangeable



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Example: $c^*a^* + c^*b^*$



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• Loopable states: 0, 1 and 2


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- Loopable states: 0, 1 and 2
- 0 and 1 are connected hence interchangeable
- 0 and 2 are connected hence interchangeable
- so 1 and 2 are also interchangeable



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• Loopable states: 1 and 2



- Loopable states: 1 and 2
- 1 and 2 are neither connected, nor compatible, so they are not interchangeable



- Loopable states: 1 and 2
- 1 and 2 are neither connected, nor compatible, so they are not interchangeable
- $\implies t = 2$





• Loopable states: 1,2,3,4 and 6



- Loopable states: 1, 2, 3, 4 and 6
- 1 and 2 are connected hence interchangeable



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The partition

Let C_1, \ldots, C_t be the interchangeability classes of loopable states of A.

Definition

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For 1 \leq i \leq t, define
```

$$L_i = \{ w \in L(A) \mid \text{the run of } w \text{ goes through a state of } C_i \}.$$

Also define

 $NL = \{ w \in L(A) \mid \text{the run of } w \text{ does not use loopable states} \}.$

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Proposition

We have $L = NL \sqcup L_1 \sqcup \ldots \sqcup L_t$

Proof: (BLACKBOARD)

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L cannot be partitioned into less than t languages that each are orderable for the Levenshtein distance.

Proof: we only do the case t = 2 and $NL = \emptyset$ (so $L = L_1 \sqcup L_2$). We prove (BLACKBOARD): for any distance $d \in \mathbb{N}$, there is a threshold $l \in \mathbb{N}$ such that for any two words $u \in L_1$ and $v \in L_2$ with $i \neq j$ and $|u| \ge l$ and $|v| \ge l$, we have $\delta_{Lev}(u, v) > d$. Indeed this is enough, using the same argument as for $a^* + b^*$

Proof (sketch) of the upper bound

We have shown:

Theorem

Given a DFA A, we can partition L(A) into

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We now show that each L_i is orderable for the push-pop distance

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Upper bound: existence

Let A be a DFA that has only one class of interchangeable loopable states. Then L(A) is orderable for the push-pop distance.

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Let δ_{pp} denote the push-pop distance on Σ^*

Two words w, w' in a language L are d-connected in L if there exists a sequence w_0, \ldots, w_n of words of L with $w_0 = w$, $w_n = w'$, and $\delta_{pp}(w_i, w_{i+1}) \le d$ for all $0 \le i < n$. We say that L is d-connected if every pair of words of L is d-connected in L

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In other words, the graph $G_{L,d}$ whose nodes are words of L and where two words are connected by an edge if they are at push-pop distance $\leq d$ is connex.

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• Note: if *L* is *d*-orderable, then *L* is *d*-connected.

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- Note: if *L* is *d*-orderable, then *L* is *d*-connected.
- \rightarrow the converse is not true! E.g., $a^* + b^*$ is 1-connected (but not orderable)

Two words w, w' in a language L are d-connected in L if there exists a sequence w_0, \ldots, w_n of words of L with $w_0 = w$, $w_n = w'$, and $\delta_{pp}(w_i, w_{i+1}) \le d$ for all $0 \le i < n$. We say that L is d-connected if every pair of words of L is d-connected in L

In other words, the graph $G_{L,d}$ whose nodes are words of L and where two words are connected by an edge if they are at push-pop distance $\leq d$ is connex.

- Note: if *L* is *d*-orderable, then *L* is *d*-connected.
- \rightarrow the converse is not true! E.g., $a^* + b^*$ is 1-connected (but not orderable)
- We show a kind of converse for finite languages in the next slide

d-connectivity implies 3d-orderability for finite languages

Proposition

If L is finite and d-connected then it is 3d-orderable.

d-connectivity implies 3d-orderability for finite languages

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Proof: take a spanning tree T of $G_{L,d}$. For $n \in T$, let h(n) be its depth. Apply the following algorithm to the root of T:

```
void visit(node n){
if(h(n) is even){
  enumerate(n):
  for (child ch of n)
      visit(ch);
}
if(h(n) is odd){
  for (child ch of n)
      visit(ch):
  enumerate(n):
}
```

Example (BLACKBOARD)

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Example (BLACKBOARD)

Two consecutive nodes enumerated by this algorithm are at distance ≤ 3 in T, hence in $G_{L,d}$, hence the corresponding words are at distance $\leq 3d$ for δ_{pp} .

```
24 / 28
```

Using this for infinite languages

Definition

For L a language and $i, \ell \in \mathbb{N}$, define the *i*-th ℓ -stratum of L as

 $S_i = \{w \in L \mid (i-1)\ell \leq |w| < i\ell\}$

Using this for infinite languages

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Proposition

Let L = L(A) with A having only one interchangeable class of loopable states. Let, letting $\ell = 8|A|^2$ and $d = 16|A|^2$, each S_i is *d*-connected.

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We conclude by concatenating orderings for S_1, S_2, \ldots obtained with the enumeration technique of the previous slide, with well-chosen starting and ending points (BLACKBOARD).

Conclusion

Main results (Levenshtein and push-pop)

Let *L* be regular. Then:

• There exists $t \in \mathbb{N}$ and regular languages L_1, \ldots, L_t such that

$$L = L_1 \sqcup \ldots \sqcup L_t$$

and each L_i is orderable for the push-pop distance
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 \rightarrow This shows that *L* is orderable for Levenshtein iff it is for push-pop!

• When *L* is orderable for push-pop then, in a suitable pointer machine model, we have an algorithm that outputs push-pop edit scripts to enumerate *L*, with bounded delay (i.e., independent from the current word length)

Other results:

- It is *NP*-hard, given a DFA A such that L(A) is orderable (for Levenshtein or push-pop), to determine the minimal d such that L(A) is d-orderable.
- A regular language is partitionable into finitely many orderable languages for the push-pop-right distance if and only if it is slender.
 - Further, the optimal number of languages can also be computed from the automaton
 - We can also enumerate in bounded delay

Open questions and future work:

- Make the delay polynomial in |A|? (currently it is exp)
- What about enumeration in radix order? in lexicographic order?
- What about the push-left pop-right distance? the padded Hamming distance?
- What about regular tree languages?
- Other uses of the enumeration model?
- Implementation and real-life use-cases?

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Thanks for your attention!

Thanks to Mikaël Monet for preparing the original version of these slides.